Characters D6 / Dal Zorfenn



Name: Dal Zorfenn
Homeworld: Nagi
Species: Nagai
Gender: Male
Skin color: White
MOVE - 10

DEXTERITY: 2D+2
- Blasters: 5D+1
- Brawling Parry: 4D+2
- Dodge: 5D+1
- Melee Combat: 5D+2
- Melee Parry: 5D+2
- Throwing Weapons: 6D

PERCEPTION: 3D+2
- Bargain: 5D+1
- Command: 6D+2
- Investigation: 5D+2
- Persuasion: 5D+2
- Search: 5D+1
- Sneak: 5D

KNOWLEDGE: 3D+2
- Alien Species: 4D
- Interrogation: 5D
- Languages: 4D+1
- Streetwise: 4D
- Tactics: 6D+1

STRENGTH: 3D
- Brawling: 6D

MECHANICAL: 3D+2
- Capital Ship Piloting: 6D
- Capital Ship Weapons: 6D+1
- Communications: 5D
- Repulsorlift Operation: 4D+2
- Sensors: 5D+1
- Starship Gunnery: 5D
- Space Transports: 4D+2

TECHNICAL: 3D
- Blaster Repair: 4D+1

Capital Ship Repair: 5D
Demolitions: 3D+1
First Aid: 4D+1

Special Abilities:

Charismatic: Nagai were noted as being especially charismatic; a quality that was by and large the product of their enhanced vocal range, allowing them to modulate and tailor their speech. Described as incredibly soothing and hypnotic, a Nagai could use their voice to influence other sentient beings - provided their voice could be heard, and their words understood. This gives them a bonus 1D to their Bargain, Con & Persuasion skills.

EQUIPMENT

Nagai Clothing, Blaster (5D), Tehk'la blades (Str+1D+1 Damage), Commlink

FORCE SENSITIVE : N
FORCE POINTS: 2
DARK SIDE POINTS: 3
CHARACTER POINTS: 5

Description: Dal Zorfenn was a male Nagai commander in the Nagai expeditionary force. Alongside his female subordinate, Lieutenant Cyn Jodu, Zorfenn was tasked with securing the planet Kinooine that it might serve as the primary base of operations for the Nagai fleet's planned invasion of the galaxy.

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