

## Weapons D6 / Merr-Sonn Munitions K-

Model: Merr-Sonn Munitions K-43 Repeating Slugthrower

Type: Gas-Operated Repeating Slugthrower

Scale: Character

Skill: Firearms

Ammo: 10 (Per Feed Device)

Crew: 1

Cover: None

Cost: 2500/3750(Sniper)

Availability: 4, X

Fire Rate: 1

Range: 3-70/320/500

Fire Control: 0D

Damage: 4D+2

Body: 0D

Game Notes:



K-43 Repeating Slugthrower Sniper



Sniper Model: Has an added telescopic mounting system that can be added at any time as all rifles were built with a integral rail base at the factory. Failed spec integral rail bases were removed at the factory so no telescopic mounting system can be added to these slugthrowers.

### Accessories

Model: BlasTech Munitions Telescope w/G43-STG-44 Mounting Bracket

Type: Compact x4 Magnification

Scale: Character

Cost: 1250

Availability: 4, X

Range: 3-70/320/500

Fire Control: +1D to aiming

Telescope & Mounting Bracket Case

Model: BlasTech Munitions Case

Cost: 350

Availability: 4, X

Model: Merr-Sonn Munitions Feed Device

Ammo: 10 (Per Feed Device)

Cost: 150

Availability: 4, X

Model: Merr-Sonn Munitions Device Pouch Set

Scale: Character

Ammo: 20 (x10 Per Feed Device, Holds x2 Feed Devices)

Cost: 400 (Pouch w/Fully Loaded Feed Devices)

Availability: 4, X

---

Stats by Vaughn99, Images from unknown.

Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster [FreddyB](#).