## Weapons D6 / Clan Groogrun vibro-ax

Model: Clan Groogrun vibro-ax

Type: Melee weapon Scale: Character

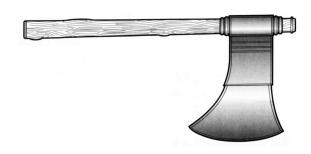
Skill: Melee combat: vibro-ax

Cost: 400

Availability: 2, R

Difficulty: Moderate

Damage: STR+3D (maximum: 7D)



Description: The Clan Groogrun vibro-ax was one of the more popular vibro-axes, built on the Gamorrean homeworld of Gamorr by master weapon makers such as Snogrutt.

As with all vibro-axes, a power pack supplied energy to an Ultrasonic vibration generator, causing the alusteel ax blade to vibrate thousands of times per second, making it far more dangerous than a normal axe. The vibro-ax had a wooden shaft which held the ax head and power cell. The wooden shaft did little to absorb the vibration of the the blade, so only beings with considerable physical strengthâ€"such as the Gamorreans who favored these weaponsâ€"could wield them effectively.

The vibro-ax was a favorite of Jabba the Hutt's Gamorrean guards, who commonly used it unpowered to show off their strength. Some of Jabba's other guards believed this was actually a matter of the Gamorreans being too stupid to remember to activate their weapons. The vibro-axes were used to little effect when fighting Luke Skywalker during the Battle of the Great Pit of Carkoon, as the Jedi's lightsaber effortlessly cut through their axes.

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