Races D6 / Akurian (Snow Demons)



Name: Akurian (Snow Demons)
Hair color: White
Homeworld: Akuria I
Attribute Dice: 12D

Dex: 2D/4D
Know: 1D/3D
Mech: 1D/3D
Perc: 2D/4D
Str: 4D/6D
Tech: 1D/3D

Special Abilities:

Frozen Climates: Akurians are naturally acclimated to Frozen, Snowy and Icy environments, gaining +1D to Survival, Sneak, and Search skills when in those environments.

Primitive: Akurians are a fairly primitive culture, and cannot start play with skill points in advanced technologies such as Blaster and Mechanical and Technical skills for vehicles.

Story Factors:

Savage Beasts: Akurians have a reputation as savage "Snow Demons", adding +1D to their intimidation, but reducing their Persuasion and Bargain by -1D.

Do Not Speak Basic: Akurians do not have the required vocal equipment for verbal communication in Galactic Basic, and while they can understand it, and even write it, they cannot learn to speak it, using their own language instead.

Move: 11/14
Size: 2.5-3.5 meters tall

Description: Akurians, known by their nickname, Snow Stompers, and the derogatory Snow Demons, were tall, white-furred sapients similar in height and build to Wookiees, with crests of hair running along their scalps from nose to nape of neck. They were indigenous to Akuria II and aided Luke Skywalker and Princess Leia Organa against Imperial forces stationed on Akuria II around 0 ABY.

After the Imperial garrison was removed from Akuria II, the Rebels allowed the Snow Demons to reclaim their icy homeworld.[5] The leader of the Akurians at the time was Fafnir.

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