Races D6 / Biituian



Name: Biituian
Designation: Sentient
Skin color: Green
Homeworld: Biitu
Diet: Unnamed fruit
Language: Biituian language
Attribute Dice: 12D

Dex: 2D/4D
Know: 2D/4D
Mech: 2D/4D
Perc: 2D/4D
Str: 2D/4D
Tech: 2D/4D

Special Abilities:
One with Nature: Bituians are an agrarian people who work the land and live in peace with nature rather than competing with it. This gives them a +1D bonus when making farming, biology and agriculture rolls, and allows them to use natural plants and herbs in place of a medikit to make First Aid rolls.

Story Factors:
Peaceful: Bituians are a peaceful people who due to their peaceful nature, are were defenseless against powerful armed foes, and will try to find a non aggressive solution to any problem, usually by hiding from an enemy.

Skin Colour: Pale to dark brown, red, orange and yellow
Move: 10/12
Size: 1.6-1.9 meters tall

Description: Biituians were a near-Human sentient race indigenous to Biitu.

Around 15 BBY, the Biituians were enjoying their peaceful existence until the arrival of the tyrannical Great Heep, who, with the aid of the Galactic Empire, was able to conquer Biitu and deplete its water supply. Luckily, thanks to the efforts of Mungo Baobab and his friends C-3PO, R2-D2, Fidge and Chubb, they were able to free the planet from the Empire and put an end to the Great Heep.

Biology and appearance

The Biituians were a species who resembled mainline Humans in many respects, with the only difference between the two being their green skin. Like Humans, members of the species had the standard humanoid frame and facial features. Members of the species wore loose-fitting attire made of cloth which usually revealed their midsections. All the members of this species wore some

form of headgear which concealed the top of their heads, making it hard to tell if the species had hair like most humanoids.

Society and culture

The Biituians of Biitu had a very peaceful lifestyle and culture that mainly focused on agricultural endeavors such as farming and harvesting the fruits that grew on the native trees of their homeworld. Their architecture was simple and they were not very industrious as only few buildings and structures dotted their mostly untouched green valleys. They were also very friendly and welcoming to off-worlders. However, due to their peaceful nature, they were defenseless against powerful armed foes.

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