Starships D6 / Osseriton Assemblages O

Name: Osseriton Assemblages Oubliette-class transport

(Night Buzzard)
Scale: Starfighter
Length: 35.94 meters
Height/depth: 5.88 meters

Skill: Space Transports - Oubliette-class transport

Crew: 1 + 4 Gunners
Crew Skill: varies
Prisoners: 16

Consumables: 3 Months
Cargo Capacity: 30 Tonnes
Hyperdrive Multiplier: X1
Hyperdrive Backup: X9
Nav Computer: Yes

Space: 5

Atmosphere: 320; 960kmh

Maneuverability: 1D

Hull: 4D Shields: 2D Sensors:

> Passive: 20/1D Scan: 45/1D+2 Search: 60/3D Focus: 2/3D+2

Weapons:

Forward laser cannon turret (1)

Fire Arc: Turret

Skill: Starship Gunnery

Fire Control: 2D

Space Range: 1-3/12/25

Atmosphere Range: 100-300/1.2/2.5km

Damage: 4D

Midship laser cannon turret (1)

Fire Arc: Turret

Skill: Starship Gunnery

Fire Control: 2D

Space Range: 1-3/12/25

Atmosphere Range: 100-300/1.2/2.5km

Damage: 4D

Rear heavy laser cannon turret (1)



Fire Arc: Turret

Skill: Starship Gunnery

Fire Control: 1D

Space Range: 1-3/12/25

Atmosphere Range: 100-300/1.2/2.5km

Damage: 5D

Rear-facing fixed laser cannons (2)

Fire Arc: Back

Skill: Starship Gunnery

Fire Control: 1D

Space Range: 1-3/12/25

Atmosphere Range: 100-300/1.2/2.5km

Damage: 5D

Description: The Oubliette-class transport was a class of transport manufactured by Osseriton Assemblages on the penal world Osseriton, used as prison transports. After being hired to raid Osseriton and free prisoners, the Knights of Ren stole one Oubliette-class transport, Night Buzzard, eventually modifying it and using it as their personal starship.

The Night Buzzard was a modified Oubliette-class transport used by the Knights of Ren.

The Buzzard was originally a dungeon ship on Osseriton, a penal world in the Unknown Regions. The vessel was liberated by the Knights during a raid on the planet alongside many prisoners.

The Knights made several alterations to the Night Buzzard to better suit their tastes, such as altering the vessel's appearance to match their dark side aesthetic. The vessel's engines were also crudely modified to generate more thrust, although this took a toll on the insulation baffles, causing the Buzzard to spew noxious gas as it flew.

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