Characters D6 / Corus Kapellim (Smuggler)



Name: Corus Kapellim
Homeworld: Brix
Species: Human
Gender: Male
Eye color: Brown
Skin color: Light
MOVE - 10

DEXTERITY: 2D+1
- Blaster: 6D
- Dodge: 5D+2
- Vehicle Blasters: 4D

PERCEPTION: 3D+1
- Bargain: 5D+2
- Con: 6D+1
- Forgery: 4D+2
- Investigation: 4D+2
- Persuasion: 6D+2
- Search: 5D+1

KNOWLEDGE: 3D+2
- Languages: 4D
- Planetary Systems: 5D
- Scholar (Art History): 6D+1
- Survival: 4D+2
- Value: 6D
- Willpower: 4D

STRENGTH: 2D
- Brawling: 4D
- Climbing/Jumping: 5D
- Swimming: 4D+2

MECHANICAL: 3D
- Space Transports: 5D+2
- Astrogation: 5D
- Repulsorlift Operation: 5D+1
- Sensors: 5D+2
- Communications: 4D+1
- Starship Gunnery: 4D+1
- Starship Shields: 3D+2

TECHNICAL: 2D+2
- First Aid: 4D
- Space Transports Repair: 3D+1

EQUIPMENT
- CREDITS - 2000

Blaster Pistol (4D), Flight Suit, Starship

FORCE SENSITIVE - N
FORCE POINTS 2
DARK SIDE POINTS 0
CHARACTER POINTS 5

Description: Corus Kapellim was a human male smuggler from Brix. He specialized in stolen gems and priceless art, and was more concerned about the challenge rather than the riches he stole. During the war between the First Order and the Resistance, Kapellim often stole objects left behind by those fleeing from First Order occupation, returning them to their owners for a large fee.

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