Characters D6 / Juronus Opto



Name: Juronus Opto
Species: Humanoid

DEXTERITY 2D+2
- Blaster 4D+2
- Dodge 4D
- Brawling Parry 3D

KNOWLEDGE 2D
- Languages 3D
- Planetary Systems 4D
- Streetwise 4D+1
- Value 3D+1

MECHANICAL 2D+1
- Astrogation 4D+2
- Space Transports 5D

PERCEPTION 3D
- Con 4D+2
- Hide 5D
- Persuasion 5D+1
- Sneak 5D

STRENGTH 2D+2
- Brawling 4D+1
- Climbing/Jumping 4D

TECHNICAL 2D

Force Points: 1
Dark Side Points: 1
Character Points: 3
Move: 10
Equipment: Sealed Helmet, Hold Out Blaster (3D), Mag-grip Boots, Street Clothes

Description: Juronus Opto was a humanoid individual active during the war between the First Order and the Resistance. Opto wore a hermetically-sealed flight helmet, a duster jacket, and variable mag-grip boots, and also carried a hidden hold-out blaster.

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