Characters D6 / Grunda Dolma (Aqualish Gla



Name: Grunda Dolma
Species: Ualaq Aqualish
Hair color: Black
Eye color: Black
Skin color: Brown

DEXTERITY 3D+2
- Blaster 5D+2
- Brawling Parry 4D+1
- Dodge 6D+2
- Melee Weapons 6D+2
- Melee Parry 7D+1
- Throwing Weapons 6D

KNOWLEDGE 3D
- Intimidation 7D
- Law Enforcement 5D
- Streetwise 5D+1
- Survival 3D+1

MECHANICAL 2D+2
- Repulsorlift Operation 4D

PERCEPTION 4D+1
- Con 5D+1
- Gambling 6D
- Persuasion 5D
- Search 6D+2

STRENGTH 3D
- Brawling 5D+1
- Climbing/Jumping: 7D

TECHNICAL 2D+1
- First Aid 3D+2

Special Abilities:

Force Points: 4
Dark Side Points: 5
Character Points: 8
Move: 10
Equipment: Brown Robes, Double Ended Staff (Str+1D damage)

Description: Grunda Dolma was an Ualaq Aqualish who fought in a gladiatorial battle in the Cauldron arena on the planet Rattatak in 22 BBY. The Sith Lord Count Dooku observed the match in search of a new apprentice, and Dolma fought to impress him. Yet the Aqualish was defeated by Asajj Ventress, another fighter in the arena who went on to win overall.

Grunda Dolma was an Ualaq Aqualish who fought in 22 BBY as a gladiator in a ritual battle in the Cauldron arena on the planet Rattatak. The Sith Lord Count Dooku attended the match, hoping to find a new apprentice amongst the fighters, and Dolma fought for Dooku's glory.

During the battle, Dolma destroyed Mantoid, a droid gladiator, before the Dathomirian Asajj Ventress entered the arena. The Aqualish and the Gamorrean gladiator Blorga then prepared to attack the new arrival, but Ventress used the Force to throw Dolma and Blorga back. Ventress went on to claim victory in the arena and became Dooku's apprentice.

Personality and traits
Dolma had black hair and eyes and brown skin.

Equipment
While in the Cauldron, Dolma wore a long, brown robe and fought with a double-headed staff.

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