Characters D6 / Krutch (Rattatak Gladiator)



Name: Krutch
Died: 22 BBY, Rattatak
Gender: Male
Eye color: Yellow

DEXTERITY 3D+1
- Blaster 4D+2
- Brawling Parry 5D+1
- Dodge 5D+2
- Melee Weapons 6D+2
- Melee Parry 6D+1
- Throwing Weapons 6D

KNOWLEDGE 2D
- Intimidation 7D
- Streetwise 3D+1
- Survival 3D+1

PERCEPTION 4D+1
- Con 5D+1
- Gambling 6D
- Persuasion 5D
- Search 6D+2

STRENGTH 3D
- Brawling 5D+1
- Climbing/Jumping: 7D

MECHANICAL 1D+2
TECHNICAL 2D

Special Abilities:

Multiple Limbs: With 6 Arms and 6 Legs, Krutch could perform many actions simultaneously without penalty, allowing him to ignore the first 2 dice of penalties for multiple actions. His number of legs also provided him with a very stable base for ranged attacks, allowing him to ignore the first range penalty.

Force Points: 4
Dark Side Points: 5
Character Points: 8
Move: 14
Equipment: 3 x Jagged Knives(Str+1D damage), Axe (Str+2D damage), Mace (Str+1D+2 damage), Net

Description: Krutch was a spider-like gladiator.

Krutch was a gladiator that participated in the brawl in the Cauldron in 22 BBY. He employed all six of his arms for wielding weapons and tools, such as a net and different types of knives. During the

fight, he was able to slaughter the reptilian Crockagor in combat. However, he was eventually defeated by Kulltu Kutta.

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