Creatures D6 / Eriaduan Rat



Name: Eriaduan Rat
Designation: Non-sentient
Hair color: Brown
Homeworld: Eriadu

Dexterity: 3D
Perception: 3D
Sneak: 4D
Strength: 1D

Special Abilities

Sharp Teeth: Eriaduan Rats have a mouth full of sharp teeth and are capable of a dangerous bite (Str+2 damage).

Pack Hunters: While timid on their own, large groups of Eriaduan Rat can become fierce and hunt larger targets, and groups of hundreds have been known to gather a tear through a district or large building, attacking and feeding upon all they come across.

Move: 7
Orneriness: 3D

Description: Eriaduan rats were six-legged vermin indigenous to Eriadu, but also found on Koros Major. The rat was one of the few native species to escape extinction during Eriadu's industrialization, outliving most of the species that preyed upon it. The rats gave birth in huge litters, and with no predators to keep them in check, they multiplied at a vastly accelerated rate as Eriadu became more urbanized and polluted. They were vicious scavengers. Outside their territory, they were solitary and timid. Inside their territory, they were known to attack in packs of dozens or hundreds, regardless of the size of the prey. The rat's bite was not naturally toxic, but because of the environment in which they lived, it could carry numerous poisons and could be lethal, especially to Mon Calamari, who had a strong susceptibility to the toxins.

An Eriaduan rat was considered slightly larger than a whisperkit.

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