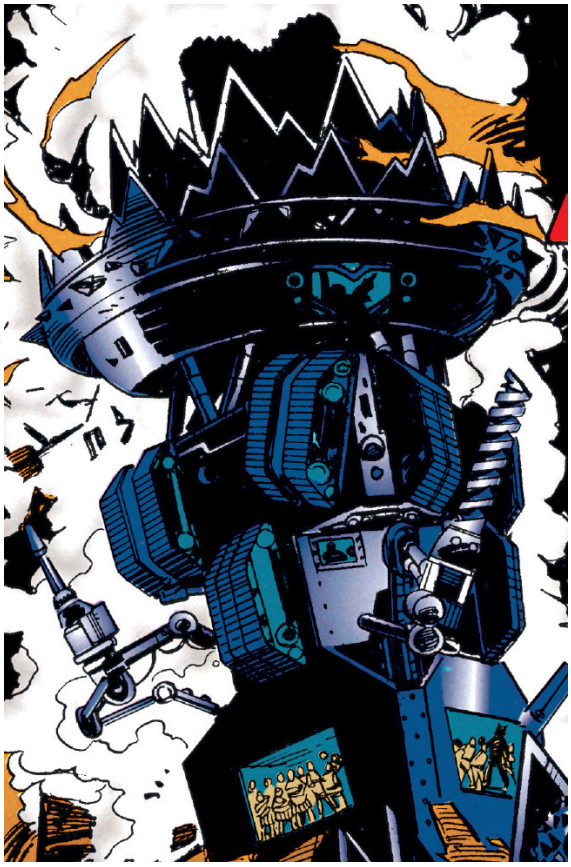
Vehicles D6 / Akin-Dower Groundborer



Name: Akin-Dower Groundborer
Type: Tunnel-making, boring war machine
Scale: Walker
Length: 120 meters
Skill: Ground vehicle operation
Crew; 15, gunners: 5, skeleton: 8/+10
Crew Skill: Ground Vehicle Operation 3D+1, Vehicle Blasters 4D
Passengers: 50
Cargo Capacity: 50 Tonnes
Cover. Full
Cosl: : 30,000 (new). I8,000 (used)
Move: I5: 45 kmh (through rock)
Weapons:

- 4 Medium Blasters
  - Fire Arc: 1 Front, 1 back, 1 left, 1 right
  - Crew: 1
  - Skill: Vehicle blasters
  - Fire Control: 2D
  - Range: 25-50/120/200 meters
  - Damage: 3D

Description: Groundborers were large machines used for creating tunnels manufactured by Akin-Dower. They were used to provide a quick shelter on dangerous worlds. A group of wealthy Naddists purchased several for use in the Freedon Nadd Uprising, where Warb Null attacked the city of Iziz on Onderon using modified versions of the Akin-Dower groundborers. After this attack, they were known as Onderonian War Machines.

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