Weapons D6 / Spiezoc V-120 Artillery Emplac



Name: Spiezoc V-120 Artillery Emplacement
Scale: Walker
Crew: 8; Skeleton 2/+10
Availability: 2, R or X
Body: 6D
Skill: Blaster Artillery; Anti-Vehicle
Twin Heavy Cannons
- Scale: Walker
- Crew: 4
- Fire Rate: 1
- Fire Control: 2D
- Range: 20-500/2,000/8,000
- Damage: 4D

Twin Medium Cannons
- Scale: Speeder
- Crew: 4
- Fire Control: 3D
- Range: 10-250/1,000/4,000
- Damage: 4D

Description: The V-120 artillery emplacement was an anti-vehicle weapon used by the Alliance to Restore the Republic, and later by the Resistance on the planet Crait. These emplacements were armed with two heavy laser cannons for use against heavy armor, alongside another two medium laser cannons for additional firepower. The emplacement itself had viewports for troops to fire out of, or gather visual data for the gunners to aim and fire. The V-120 was used against the First Order during their attack on Crait, providing covering fire for the Resistance's counterattack against the First Order. They were later destroyed after multiple attack runs against the outpost's defensive line.

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