Characters D6 / Warb (Human Pirate Technici



Name: Warb
Homeworld: Nar Shaddaa
Species: Human
Gender: Male
Move: 10

DEXTERITY: 1D+2
- Blaster: 3D
- Dodge: 4D
- Vehicle Blasters: 3D+1

PERCEPTION: 2D
- Bargain: 4D
- Hide: 4D+2
- Search: 5D

KNOWLEDGE: 2D+2
- Alien Species: 3D+1
- Bureaucracy: 4D+1
- Business: 4D+2
- Willpower: 4D
- Value: 5D

STRENGTH: 1D+2
- Stamina: 3D+1
- Lifting: 3D

MECHANICAL: 3D
- Communications: 4D
- Sensors: 4D+1
- Space Transports: 3D+2
- Repulsorlift Operation: 3D+1

TECHNICAL: 4D
- Blaster Repair: 4D+1
- Capital Ship Repair: 5D+2
- First Aid: 4D+1
- Starfighter Repair: 5D+1
- Space Transport Repair: 6D
- Computer Programming/Repair: 5D+1
- Droid Programming/Repair: 5D
- Security: 5D

EQUIPMENT
- Street Clothes, Concealed Blaster Pistol (4D), Comlink, Datapad, Toolkit, 50 Credits

FORCE SENSITIVE - N
FORCE POINTS: 1
DARK SIDE POINTS: 0

CHARACTER POINTS 2

Description: Warb was an ambidexterious Corellian hyperdrive mechanic. He worked for Shug Ninx in a repair shop in the Corellian Sector of Nar Shaddaa.

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