

## Creatures D6 / Bogling

Name: Bogling  
Hair color: Brown  
Homeworld: Bogano

Dexterity: 3D  
Perception: 3D  
Strength: 2D

### Special Abilities

**Burrowing:** Boglings are capable of digging up to 5 meters a day, and build extensive burrows to hide from predators.

**Pack Animals:** Boglings will work together to avoid predators, adding +1 to their perception for each Bogling in a pack, as they each keep an eye out for hazards and warn each other, covering different vectors of approach.

Move: 5  
Size: 0.5m long  
Orneriness: 1D+2

**Description:** Boglings were small furry creatures native to the planet Bogano. They dug a number of tunnels and nests throughout the rocky plains and marshes of Bogano, working in large packs. They were preyed upon by both the bog rats and splox, with the latter often luring boglings out of the burrows to be attacked by bog rats, allowing the splox to enter the burrow and eat the bogling's eggs.

### *Biology and appearance*

Boglings reproduced by laying eggs, which they hatched in underground nests.

While their bodies were generally furry, boglings had bare feet and legs which they evolved to run on, allowing them to navigate Bogano's rocky and marsh-like terrain, as well as to quickly jump, change direction and escape predators. The fur on the rest of their body compensated for heat loss though the feet.

### *Behavior*

Bogling behavior centered around defense against the many predators on Bogano. Some were even



found dead fighting against an Oggdo, desperately trying to defend its family. Boglings spent around one-third of their lives digging a tunnel network beneath Bogano's surface, to connect their nests and as a defense against predators. They collaborated in large packs called "heckles," with each bogling able to dig up to five meters a day.

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