Creatures D6 / Phillak (Mountain Grazing Ani



Name: Phillak
Skin color: Brown
Distinctions: Three horns
Homeworld: Zeffo
Habitat: Mountains

Dexterity: 4D
Perception: 3D
Strength: 3D

Special Abilities

Horns: Phillak have three powerful horns atop their head, which can do STR+2D damage when used in combat.

Mountain Climbers: Similar to terrestrial goats, Phillak are naturally capable of scaling mountains and very uneven terrain, gaining a +2D to their Climbing Skill.

Move: 12
Orneriness: 2D+2

Description: Phillak were creatures native to the mountains of the planet Zeffo. They had three sharp horns, which they could use to attack. However, they had low vision, meaning that it was difficult for phillak to change course to avoid crashing into obstacles. Phillak were highly territorial and were prone to charge at any perceived threat without hesitation or regard for self-preservation.

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