

## The Force D6 / Chant of Empowerment

### Chant of Empowerment

Alter Difficulty: Moderate

This power may be kept "up."

**DARK SIDE POWER**

Effect: This power allows the user to grant a number of their force points temporarily to a target, these Force Points however are granted as temporary Character Points, allowing only for the recipient to spend them to increase their dice rolls by 1D per character point. These Force/Character Points when spent by the recipient are then lost by the Force User, otherwise they return when the power is dropped.

In use, a Nightsister can grant any number of their force points to a recipient, and this power may be used multiple times on different targets. So a Nightsister with 20 Force Points, could use this power twice on two targets, granting them each 5 of her Force Points. The targets then have 5 Temporary Character Points they may spend on increasing dice rolls (including damage if they want to take a Dark Side Point for it), one spends 3 of the points, the other 4 of the points, so the Nightsister ends up losing 7 of her Force points, and therefore now only has 13 (although if she has turned to the Dark Side, she will gain 1 Force Point for gaining a Dark Side point from using this power).

Use of this power automatically grants 1 Dark Side Point.

Description: During the events of Star Wars Jedi: Fallen Order, the Nightsister Merrin confronted the Jedi Padawan, Cal Kestis. Kestis tried to explain that they didn't have to be enemies, however, his pleas fell on deaf ears, as Merrin summoned a duo of Nightbrothers to attack Cal. Empowering her brothers with ichor, Merrin de-materialised, intending for the Nightbrothers to deal with the Jedi Padawan

Like all Nightsister magicks, the spell appeared as a green mist.



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