Characters D6 / Thorn (Human Imperial Spy)



Name: Thorn
Species: Human
Gender: Female
Move: 10

DEXTERITY: 3D
- Blasters: 5D+1
- Brawling Parry: 4D+1
- Dodge: 5D
- Melee Weapons: 4D+2
- Melee Parry: 4D+1

PERCEPTION: 3D+2
- Bargain: 4D+2
- Con: 6D+1
- Hide: 6D
- Investigation: 5D+1
- Persuasion: 4D+1
- Search: 5D
- Sneak: 5D+1

KNOWLEDGE: 2D+2
- Alien Species: 4D+2
- Intimidation: 4D
- Languages: 4D+1
- Planetary Systems: 4D+2
- Streetwise: 5D+2
- Survival: 4D+2

STRENGTH: 2D+1
- Brawling: 4D
- Climbing/Jumping: 4D+1

MECHANICAL: 2D
- Communications: 5D+1
- Repulsorlift Operation: 4D+2
- Space Transports: 4D+1

TECHNICAL: 3D
- Capital Ship Repair: 5D+1
- Computer Programming/Repair: 5D
- Demolitions: 5D+1
- Droid Programming/Repair: 4D+1
- First Aid: 3D+2
- Repulsorlift Repair: 4D+2
- Security: 5D+2
- Space Transport Repair: 4D+1
- Starfighter Repair: 4D

EQUIPMENT

CREDITS - 150

Imperial Uniform, Disguise Coveralls, Blaster Pistol (4D), Comlink, Toolkit, Tracking Bug, Explosives

FORCE SENSITIVE - N
FORCE POINTS 2
DARK SIDE POINTS 3
CHARACTER POINTS 4

Description: Thorn was a human female agent in the Galactic Empire's Imperial Security Bureau. Following the Battle of Endor, Thorn infiltrated the fledgling New Republic, discovering intelligence on the secret Project Starhawk and in need of extraction. Imperial officer Terisa Kerrill tasked Titan Squadron on a mission to an orbital outpost above Hosnian Prime along with a small contingent of Imperial warships and recover Thorn.

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