Races D6 / Abednedo



Name: Abednedo
Designation: Sentient
Skin color: Brown, Tan, Cream
Hair color: Brown, Blond, White
Eye color: Black
Distinctions: Dangling mouth tendrils
Homeworld: Abednedo
Language: Abednedish

Attribute Dice: 12D

Dex: 2D/4D
Know: 2D/4D
Mech: 2D/4D
Perc: 2D/4D
Str: 2D/4D
Tech: 2D/4D

Special Abilities:

Distance VIsion: Abednedo eye's are spaced further apart than most species, and they have superior distance vision than normal species. This gives them a bonus +1D to all dice rolls involving sight at long distances, such as search. But they also lose -1D to all dice rolls involving their sight, requiring fine up close work.

Story Factors:

Natural in cramped spaces: Having evolved from a tunnelling forebear, Abednedo are naturals in cramped spaces and do not suffer from claustrophobia in any way. For example where another pilot might feel relieved and glad to be outside when he climbs out of a fighter cockpit after many hours, an Abednedo will feel no different.

Move: 10/12

Description: Abednedos were a sentient species native to the planet of the same name in the Colonies region of the Galaxy. Abednedo were humanoid and mammalian, and their face featured dangling mouth tendrils and two fleshy nostrils. Abednedos were brown, cream or tan in color.

They were a common sight in the galaxy, and were found in multiple, contrasting professions. Notable Abednedo included Resistance pilots Ello Asty and C'ai Threnalli, Rebel Alliance tech specialist Antrot, and Senator Brasmon Kee of Abednedo.

Biology and appearance

Abednedos were a humanoid sentient species that were native to a planet also called Abednedo, located in the Colonies region of the galaxy. A mammalian species, They could be cream, tan or brown in color, and those who were brown often had skin that was mottled with gray. Abednedo

had fleshy nose slits and black eyes, which belonged to sockets that protuded from the side of the individual's elongated head. They also possessed dangling mouth tendrils, that were remnants of sensory organs which helped their ancestors to navigate underground in the dark. They could grow hair above their eyes and on the side and back of their heads, which could be white, blond or dark in color. Abednedo had arms that terminated in five digits, and legs that ended in three. At least one Abednedo, the scavenger "Crusher" Roodown, was significantly larger than all other known Abednedo.

Society and culture
A gregarious and clever species, the Abednedos' curiosity and acceptance of other species, as well as their skill with languages, made them a common sight in the galaxy. Many Abednedos were able to understand and speak Basic. Their own language, Abednedish, had its own writing system. A colonial species, they had migrated and adapted to dominate many worlds.

History
Abednedos evolved from an underground precursor species. They carved out a series of interconnected tunnel-dens, or warrens, to create massive cathedrals, which housed tens of thousands of family units.

At some point, the precursor species evolved into the Abednedo, and they began to start living on the surface of their planet. There, they built multiple cities, spanning the surface of Abednedo. The cities were endless sources of amusement and interest for Abednedos, but in contrast, could strike outsiders as chaotic, due to them including many ornamental spires, flagpoles, and riotously colored carvings.

Shortly after the Battle of Endor, due to their allegiance to the Alliance to Restore the Republic, the Empire occupied Abednedo, and the planet was subject to a climate disruption array. As such, they later elected to become part of the New Republic. After the Resistance was formed by General Leia Organa, the Abednedo were early supporters of Organa, and eventually several Abednedo, including C'ai Threnalli, joined the Resistance.

Abednedo in the galaxy
A common sight in the galaxy, Abednedos were found in multiple professions, including freight crewmembers, soldiers, bureaucrats, and slicers.

Some Abednedo served in the Alliance to Restore the Republic. Shortly before the battle of Endor, Antrot was a male Abednedo tech specialist who was part of Operation Yellow Moon, a mission led by Leia Organa that would see the placement of hyper-transceivers in the Corva sector in an attempt to distract the Galactic Empire from the Alliance Fleet gathering over Sullust. This was done in order to launch its assault on the second Death Star at Endor. During the operation, Antrot died in a suicide attack that heavily damaged the Imperial ship the Shieldmaiden. Another Abednedo was known to have served in the Alliance. The individual was present at a briefing on the status of stopping Operation: Cinder, an Imperial contingency plan devised posthumously by Emperor Sheev Palpatine. Awls Ooteek was another rebellion member.

Similarly, at least three Abednedo joined the Resistance, Ello Asty, who was a member of the New Republic's precision air team prior to joining the Resistance. During the Battle of Starkiller Base, Asty was killed. Other Abednedos who joined the resistance were technician Oddy Muva and pilot C'ai Threnalli.

Abednedo occasionally became politicians. In the year 5 ABY, Bushar was an Abednedo senator

who served in the Galactic senate of the New Republic. Twenty-nine years later, Brasmon Kee represented Abednedo in the New Republic. He was killed by Starkiller Base's superweapon in the Hosnian Cataclysm.

The species could also become thugs and criminals. Arno Xan was a thief who built a collection of stolen Imperial armors, which he sometimes wore. Toomata Wree, who was also known as Tooms, was a male Abednedo who was employed by Surat Nuat on the planet Akiva. Shortly after the Battle of Endor, Wree aided his fellow henchmen, Makarial Gravin and Herf, and attempted to retrieve goods stolen by spare parts shop owner Temmin Wexley from Surat's transport ship. However, they were rendered unconscious by Wexley's reprogrammed B1-series battle droid, Mister Bones. Dazur Dar was a member of the Data Seekers, a group of espionage experts who sought to unravel mysteries about the Anoat sector's ancient history. Marn Kel was another member of the Data Seekers who used his expert piloting skills to extract operatives from dangerous situations.

A female Abednedo, Sowa Chuan was employed by Agent Terex of the First Order Security Bureau as a servant. Durm Bormo was a male Abednedo scout. He worked with a team of adventurers on Jakku to discover the secrets of a crashed New Republic corvette.

Roodown, nicknamed "Crusher" Roodown, was a scavenger on the planet Jakku. His employer, the junk dealer Unkar Plutt, suspected he was selling salvage to a different buyer, and so Unkar's thugs cut off his arms. He was significantly larger than regular Abednedos. Ilco Munica was a Church of the Force member who lived in the village of Tuanul, also on Jakku. Munica was killed by the First Order, after they attacked Tuanul, looking for former explorer Lor San Tekka, and his map to Luke Skywalker.

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