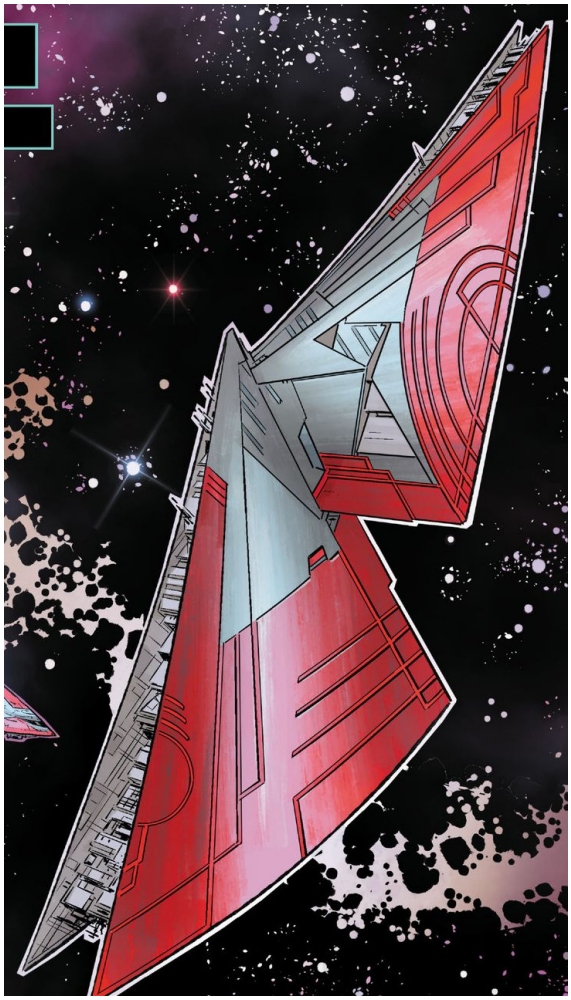
Starships D6 / The Vermillion



Name: The Vermillion
Type: Fortress-Flagship
Scale: Capital
Skill: Capital Ship Piloting; The Vermillion
Crew: 120; 13/+10 (skeleton)
Crew Skill: Varies
Passengers: 130
Consumables: 1 Year
Cost: Unknown
Cargo Capacity: 5000 Tons
Hyperdrive Multiplier: x2
Hyperdrive Backup: x12
Nav Computer: Yes
Space: 4
Atmosphere: 255;750kmh
Maneuverability: 0D
Hull: 4D
Shields: 2D+2
Sensors:
- Passive: 40/0D
- Scan: 70/1D
- Search: 90/2D
- Focus: 2/2D+1

Weapons:
- 16 x Laser Cannons
  - Fire Arc: 4 Front, 4 Left, 4 Right, 4 Back
  - Fire Control: 2D
  - Space Range: 1-5/15/30
  - Atmosphere Range: 2-10/30/60 km
  - Damage: 4D
- 8 x TurboLaser Cannons
  - Fire Arc: 4 Front, 2 Left, 2 Right
  - Fire Control: 1D
  - Space Range: 1-10/30/60
  - Atmosphere Range: 2-20/60/120 km
  - Damage: 4D
- 4 x Ion Cannons
  - Fire Arc: 2 Front, 1 Left, 1 Right
  - Fire Control: 3D
  - Space Range: 1-30/45/90
  - Atmosphere Range: 2-60/90/180 km
  - Damage: 4D
- 2 x Tractor Beams
  - Fire Arc: 1 Front, 1 Back

Fire Control: 2D
Space Range: 1-5/10/20
Atmosphere Range: 2-10/20/40 km
Damage: 3D

Equipped With:
10 Hangar Bays

Description: The Vermillion was a ship used by the Crimson Dawn criminal syndicate that served as its Fortress-Flagship.[1] After the organization stole the carbonite-frozen Han Solo, he was brought to Crimson Dawn leader Lady Qi'ra on board the Vermillion. The ship landed on Jekara in the Mid Rim Territories, where Qi'ra planned to offer Solo to crime lord Jabba the Hutt as part of Crimson Dawn's planned re-emergence in the galaxy.

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