Creatures D6 / Saberjowl (Oceanic Non-senti



Name: Saberjowl
Designation: Non-sentient
Skin color: Green
Homeworld: Kamino
Habitat: Ocean
Diet: Carnivore

Dexterity: 3D
Perception: 2D
Strength: 4D

Special Abilities

Teeth: Saberjowl have powerful jaws and can bite and hold their prey with amazing strength, their Teeth do Strength+1D Damage.

Massive Size: Saberjowl are massive creatures, their sheer size makes them resistant to damage, and they are counted as Walker Scale to deal and resist damage..

Move: 16 (Swimming)

Description: The saberjowl was a large, aquatic, reptile-like species. Saberjowls lived in the oceans of Kamino around Tipoca City during the early years of the Galactic Empire. The creature had three pairs of flippers and a long tail, with which it traversed the ocean, looking for food. Its mouth formed a pointed snout, filled with sharp teeth, and on its back lay a smooth dorsal shell.

Around 19 BBY, the renegade clone squad, the Bad Batch, their former member CT-9904, and the medical droid AZI-3 encountered a saberjowl while travelling through the deactivated Kamino tube system to try and reach their starship. It began roaring in the distance before charging at the tubes, requiring the group to accelerate their movement. AZI-3 suggested re-establishing power to deter the creature then proceeded to access the tube's power system. The creature grasped the tube with its jaws, causing water to begin flooding the structure. Upon the power's activation, the creature received an electric shock and swam away.

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