Characters D6 / Rune Haako (Neimoidian Lea



Name: Rune Haako
Homeworld: Neimoidia
Died: 19 BBY, Mustafar
Species: Neimoidian
Gender: Male
Height: 1.96 meters
Mass: 89 kilograms
Eye color: Red
Skin color: Mottled green

DEXTERITY: 2D
- Blaster: 3D+2
- Dodge: 4D+2

PERCEPTION: 3D
- Bargain: 5D
- Command: 4D+2
- Con: 3D+2
- Investigation: 4D+2
- Persuasion: 5D
- Sneak: 3D+2

KNOWLEDGE 2D+1
- Alien Species: 3D+1
- Bureaucracy: 5D+2
- Business: 6D+1
- Cultures: 4D
- Languages: 4D
- Streetwise: 3D+2
- Survival: 3D+1
- Value: 4D+2

STRENGTH: 2D
- Climbing / Jumping: 3D

MECHANICAL: 2D
- Capital Ship Piloting: 2D+2
- Communications 4D
- Repulsorlift Operation 4D
- Space Transports: 4D+1

TECHNICAL: 2D
- Security: 3D

SPECIAL ABILITIES:

Born-Traders: The Neimoidians are born to make and break deals and organise trades virtually from when they are grubs, operating in business as if they were born with the skills. This is virtually true and they receive a bonus 2D to Bureaucracy, Business, Bargain and Con skills.

Move: 10
Force Sensitive: N
Force Points: 2
Dark Side Points: 2
Character Points: 4

Equipment:
Vast Riches, Commlink, Robes, Concealed Blaster (4D)

Description: Rune Haako was a male Neimoidian and the Settlement Officer of the Trade Federation, as well as a lieutenant to Viceroy Nute Gunray in the years leading up to and through the end of the Clone Wars. He replaced Hath Monchar as Gunray's second-in-command not long after the Eriadu Trade Summit, and disapproved of his superior's fraternization with the clandestine Sith Lord, Darth Sidious. Around this time, Gunray and Haako had to deal with the desertion of Monchar, who, it was believed, would leak Federation secrets. Upon Haako's recommendation, Gunray hired the bounty hunter Mahwi Lihnn to hunt down and kill Monchar. Eventually, both Monchar and Lihnn were killed by one of Sidious's agents, Darth Maul. In 32 BBY, Haako served as advisor to Gunray when the Viceroy brought about the Blockade of Naboo—the Trade Federation's way of protesting the Galactic Senate's new taxation of trade routes. Tensions escalated when the Galactic Republic dispatched two Jedi Knights to negotiate with the Federation, which ultimately brought about the Invasion of Naboo.

Naboo's monarch, Queen Amidala, and the Jedi in turn, were able to break the Federation's occupation, and as a result both Gunray and Haako were arrested. The pair evaded any significant punishment due to the Federation's still-considerable influence, and were able to return to their offices within the Federation. Ultimately, the Federation joined Count Dooku's separatist movement, the Confederacy of Independent Systems, which aimed to break away from the Galactic Republic altogether. Haako continued to serve as Gunray's lieutenant, and the Viceroy became a key figure on the Confederacy's Separatist Council. Ten years after the failed Naboo blockade, in 22 BBY, Haako and Gunray were present on Geonosis when now-Senator Amidala, along with two Jedi Knights, were arrested by Confederate agents and sentenced to death. In turn, the Confederacy's actions provoked an invasion of the planet by the Galactic Republic, sparking the beginning of the Clone Wars. Over the next three years, Haako and Gunray continued to serve the Confederacy, as they were shipped from system to system in order to evade the clutches of the Galactic Republic. They were kept under the protection of one of Dooku's generals, Grievous, and by 19 BBY, the Council sought refuge on the planet Mustafar. As the Clone Wars drew to a close, Haako, Gunray, and the other Separatist leaders were summarily assassinated by another agent of Sidious's, Darth Vader.

Personality and traits
In many ways, Haako was a typical Neimoidian—constantly paranoid and devoutly greedy. He was less brash than his superior, Nute Gunray, who would often jump to conclusions and act without thinking. Haako's advice would often help avoid or save a "situation" from occurring or getting out of hand, and his constant warnings helped keep Gunray in check. Haako was also persistently pessimistic and ever wary of the Sith, possibly more so than Gunray. It was possible that Haako's personality grated on Sidious, who always looked forward to the day that he could be rid of the Neimoidians. His wariness and pessimism could be mistaken for typical Neimoidian cowardice but in all likelihood it was more cautiousness and common sense of Haako's part as by the end of the Clone Wars, he courageously tried to order Vader to stop his massacre of the Separatist leaders, rather than blubber mercy pleas like most of the other council members.

Haako was also known to be a skilled manipulator, who was at his best when sitting at a conference table conducting negotiations. This was more than likely why Gunray trusted his advice when dealing with the stubborn Queen Amidala. It was not known whether Haako had any political ambitions of his own. At some stage in his early life, Haako was struck with palsy. It effectively crippled his left arm and leg, leaving them virtually useless. Haako would continue to limp until 32 BBY, but the ailment was clearly gone by 22 BBY.

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