Starships D6 / Kuat Drive Yards Libra M

Libra-class MegaCruiser

The Libra MegaCruiser was designed by KDY before the design of the Super Star Destroyer. It was the companies first attempt to create a powerful super ship for the empire. The first ship of it's class, the Libra herself, was built right over Kuat and given high priority.

It used revoloutinary design concepts. There was no real sides on the Libra, as it was made up of four dimond shaped sections around a central area. The central section's top half houses the bridge which has reinforced transparisteel viewports in a 360 degree rotation giving the command crew a view of all around them. The drive systems are fixed to the tops and bottoms of the outter areas and can fire in any direction, independant of the others, allowing for complex manuvers and instantaneous changes of direction.

However, the ship's size and awkward shape slows it down considerably. KDY also revamped a weapons concept from one of the rebel factions. They implemented disruptor weapons on a turbolaser scale, in series of heavy batteries all across the ship. These incredibly pwoerful weapons are positined and set on swiveling axis' so they may fire at enemies in any quadrant. This allowed the Libra the ability to bring it's full firepower to bear on any given enemy ship. These were also supplemented by heavy turbolaser cannons. Two other of this class of ship were created but the project was cancled.

The Imperial Navy found the Libra to be "not suitably versatile". Furthermore, when the Navy crewed the ship and left with it for an Imperial base for additional testing, it disappeared. It went into hyperspace and never came out. Publicly the empire claimed Rebel Terrorists had sabotaged the ship, but nobody actualy knows what happened to her. And after the project was shut down, there was confusion as the design specs for the Executor came in, so amazingly the other two Libra class cruisers that had been completed were lost track of.

Craft: Kuat Drive Yards Libra MegaCruiser

Type: MegaCruiser

Scale: Capital

Length: 3,200 meters

Skill: Capital ship piloting: Libra

Crew: 60,850

Crew Skill: Astrogation 4D, capital ship gunnery 6D+1, capital ship

piloting 5D+1, capital ship sheilds 4D+1, sensors 4D

Passengers: 7,900 (troops)

Cargo Capacity: 36,000 metric tons

Consumables: 6 years Hyperdrive Multiplier: x2 Hyperdrive Backup: x12

Nav Computer: Yes Manuverability: 1D+2

Space: 5 Hull: 6D+2 Sheilds: 3D+1

Sensors:

Passive: 50/1D Scan: 100/3D Search: 200/4D Focus: 6/4D+1

Weapons:

60 Heavy Disruptor Batteries

Fire Arc: Turret

Crew: 1 (20), 2 (30)

Skill: Capital ship gunnery

Fire Control: 0D Fire Rate: 1/2

Space Range: 3-15/35/75

Atmosphere Range: 6-30/70/150 km

Damage: 8D

80 Heavy Turbolaser Cannons

Fire Arc: 20 front, 20 left, 20 right, 20 back

Crew: 3

Skill: Capital ship gunnery

Fire Control: 1D

Space Range: 3-15/35/75

Atmosphere Range: 6-30/70/150 km

Damage: 7D

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