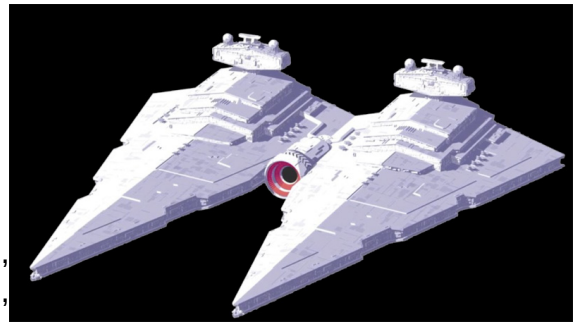
Vehicles D6 / Gemini-class Star Destroyer



Name: Model: Gemini-class Star Destroyer
Scale: Capital
Length: 1,600 Meters
Skill: Capital Ship Piloting: Imperial I-class Star Destroyer
Crew: 74,100
Crew Skill: Astrogation 4D+2, Capital Ship Piloting 5D+2, Capital Ship Shields 4D+2, Capital Ship Gunnery 5D+2, Sensors 4D+2
Passengers: Stormtroopers (19,400)
Cargo Capacity: 70,000 Tons
Consumables: 2 Years
Hyperdrive Multiplier: X2
Hyperdrive Backup: X8
Nav Computer: Yes
Manoeuvrability: 1D
Space: 6
Atmosphere: 325;975kmh
Hull: 7D+1
Shields: 3D+1
Sensors:
- Passive: 50/1D
- Scan: 100/3D
- Search: 200/4D
- Focus: 6/4D+2

Other systems:
- HoloNet transceiver

Complement:
- TIE line starfighters (144)
- All Terrain Armored Transports (40)
- All Terrain Scout Transports (60)
- At least 4 Gozanti-class cruisers
- Lambda-class T-4a shuttles (16)

Weapons:
- Heavy turbolaser batteries (100)
  - Scale: Capital
  - Fire Arc: 70 Front, 15 Front/Left, 15 Front/Right
  - Skill: Capital Ship Gunnery
  - Fire Control: 2D
  - Space Range: 3-15/36/75
  - Atmospheric Range: 6-30/72/150 Km
  - Damage: 8D

Heavy turbolaser cannons (100)
Scale: Capital
Fire Arc: 60 Front, 10 Front/Left, 10 Front/Right, 20 Back
Skill: Capital Ship Gunnery
Fire Control: 1D
Space Range: 3-15/36/75
Atmospheric Range: 6-30/72/150 Km
Damage: 5D
Heavy ion cannons (40)
Scale: Capital
Fire Arc: Front
Skill: Starship Gunnery
Fire Control: 3D
Space Range: 1-8/16/36
Atmospheric Range: 2-16/32/72 km
Damage: 5D
Octuple barbette turbolaser (16)
Scale: Capital
Fire Arc: 1 Front/Left, 2 Left, 1 Left/Back, 1 Front/Right, 2 Right, 1 Right/Back, 6 Front, 2 Back
Skill: Capital Ship Gunnery
Fire Control: 3D
Space Range: 2-10/24/50
Atmospheric Range: 4-20/48/100 Km
Damage: 9D
Phylon 07 tractor beam projectors (20)
Scale: Capital
Fire Arc: 16 Front, 2 Left, 2 Right
Skill: Capital Ship Gunnery
Fire Control: 3D
Space Range: 1-5/15/30
Atmospheric Range: 2-10/30/60 km
Damage: 6D
Hyperspace Cannon (1)
Scale: Death Star
Fire Arc: Front
Skill: Capital Ship Gunnery: Hyperspace Cannon
Fire Control: 2D
Space Range: 10-50/150/300
Damage: Can fire only once every hour, for 8D damage.

Description: The Gemini-class Star Destroyer, also known as the Twin Star Destroyer, was a model of Star Destroyer used by the dark-side twins Karre and Am during the time of the New Republic. The ship was armed with a hyperspace cannon capable of destroying entire planets, powered by a kyber crystal.

Characteristics
The Gemini-class Star Destroyer, also known as the Twin Star Destroyer, was a class of Star Destroyer that resembled two Imperial-class Star Destroyers that were conjoined by the barrel of a superweapon, the hyperspace cannon. When fully charged, the cannon could destroy entire planets, relying on a single kyber crystal for power. The Gemini-class also had at least two

hangars, multiple laser cannons, and tractor beam projectors. Inside one of the hangars, the Star Destroyer carried TIE fighters, X-wing starfighters, Eta-2 Actis-class light interceptors, RZ-1 A-wing interceptors and other vehicles. Its complement included stormtroopers and All Terrain Scout Transports.

History
A Gemini-class Star Destroyer served as the flagship of the dark side of the Force twins Lord Karre and Am during the time of the New Republic. Am was preparing to fire the ship's main weapon, but Karre stole the kyber crystal due to a Force vision he experienced in which he foresaw Am's death. After a skirmish inside the ship, the twins dueled outside on the hull of the ship, resulting in one side of the Star Destroyer being cut completely in half before Karre escaped.

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