Races D6 / Anx



Name: Anx
Designation: Sentient
Classification: Reptilian
Average height: Tall
Distinctions: Crested head that changes color according to mood, Large tails
Homeworld: Gravlex Med
Attribute Dice: 12D

DEX: 1D+1/4D
KNO: 1D/3D+2
MEC: 1D+1/4D
PER: 1D/3D+2
STR: 2D/4D+2
TEC: 1D+1/4D

Special Abilities:

Blindsight: Anx have exceptionally poor eyesight, and instead use sense organs along their crests, knees, and elbows to "smell" the world around them. Communication at a Distance: Anx speak in a booming, low-frequency language that other Anx can hear up to five kilometers away.

Increased Hand-to-Hand Damage: Due to their physiology, Anx characters add +1D to their Strength score when rolling their hand-to-hand damage.

Story Factors:

Fin Cloaks: The skin and fins of an Anx change colors to reflect their emotions, making an Anx's basic mood easy to decipher. As a result, Anx characters often wear fin cloaks that make it more difficult for others to interpret their emotions. An Anx without a fin cloak suffers a -2D penalty to all Bargain and Con skill checks.

Move: 9/11

Description: The Anx were a large, reptilian species of bipeds native to the planet Gravlex Med, a high gravity world located in Anx Space on the Outer Rim Territories.

Biology and appearance

The Anx were a bipedal, reptilian species discernible by their height, their tall crests, and their tails. From a world with higher-than-average gravity, the Anx possessed a stooped stature and long necks. Their heads were tall and blade-shaped, with a soaring crest which acted as a sinus cavity. While their crests changed color to reflect their moods, its primary function gave Anx a low rumbling voice. The language which developed on Gravlex Med was one of loud, low-frequency noises that they could use to communicate across distances of several kilometers. Even after the Anx adopted Galactic Basic Standard, their low, rumbling voices could uncomfortably vibrate the

bones of other species. In order to counter the weight of their large heads, the Anx had a muscular tail which maintained their balance. Descended from herbivores, their height aided in reaching the bountiful branches of Gravlex Med's chiliox trees. Possessing three stomachs, Anx chewed their cud while as part of a vegetarian diet. To compensate for poor eyesight, Anx had an acute sense of smell.

Society and culture

Evolving from herd animals, the Anx were a very sociable race known for developing a near fanatical interest in groups they related to. Living in complicated clan structures, Anx enjoy the company of their large families and are more comfortable in groups. Developing spacecraft before encountering other societies, the Anx were curious explorers and fast colonizers. An innate trait among the Anx was a formidable knowledge of anatomy, especially in regard to nerves, muscles and bone structures. Due to this extensive knowledge, even in species they had never encountered, the Anx were considered dangerous unarmed combatants and skilled warriors, capable of defeating most opponents with a single, well-placed attack. While preferring to live without clothing on their homeworld, Anx would wear long flowing robes when traveling to conform to standard galactic customs and views on proper dress. Due to the fact their cranial crests would change color depending on mood, Anx who found themselves in the profession of gambling or diplomacy would often drape their crest with a simple shroud to conceal their feelings.

History

An early spacefaring race, the Anx species had built massive cannons from which they launched spacecraft into space for short-distance interstellar travel. Colonizing the surrounding planets in what would come to be known as Anx Space, Gravlex Med became the heart of the society. As an unintended consequence of their journeying, the Anx homeworld was invaded briefly by Shusugaunt conquerors. Driven nearly to extinction by the invaders, the Anx eventually found salvation in their world's natural defenses. Unable to survive in the high-gravity ecosystem of Gravlex Med, the Shusugaunt were forced to abandon their conquests and flee the world. At some point between 5000 BBY and 4000 BBY, the Galactic Republic discovered the Anx species and accepted them into the Galactic Senate. At the end of the Clone Wars in 19 BBY the Republic was replaced by the Galactic Empire and life on Gravlex Med changed forever. Taking control of Gravlex Launchworks, Imperial mismanagement of the hazardous wastes contained in the factories caused the near extinction of the Anx species and drove all survivors off world.

Anx in the galaxy

Having been early spacefarers, the Anx possessed many colonies across the region of the Raioballo sector known as Anx Space. Extremely sociable beings, the Anx could be found across the galaxy in small numbers, typically remaining in a political atmosphere. During the Cold War between the Republic and the Sith Empire, an Anx by the name of Pipalidi served as a captain in the Republic Navy. Senator Horox Ryyder represented his people in the Galactic Senate during the years leading up to the Clone Wars and was later replaced by former President of Gravlex Med, Zo Howler. While Anx were rare in the underworld, slave trader Graxol Kelvyyn of Ryloth was active during the Separatist Crisis and was known to frequent podraces such as the Boonta Eve Classic, held on Tatooine in 32 BBY.

Rarely producing Force-sensitives, members of the Anx species had been discovered by the Jedi Order and trained in the ways of the Force. The earliest record Anx Jedi was the Coruscant Jedi Temple's battlemaster in the years proceeding the Ruusan Reformations, Master Skarch Vaunk. Venerable and wise, Vaunk was remembered in the Order for authoring several chapters in the The Jedi Path: A Manual for Students of the Force, a handbook which codified many of the Order's bylaws and principals for future generations. During the final decades of the Galactic Republic

J'Mikel was an active Jedi Knight while Jedi Master Tsui Choi took the young Anx Theen Fida as his Padawan, only to see him die during the Yinchorri Uprising. Decades later, the female Madurrin achieved Jedi mastery in the rebuilt Order's early years.

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