Races D6 / Veknoid



Name: Veknoid
Average height: 1.2–1.8 meters
Skin color: Dark brown to pale orange
Distinctions: Fanged teeth, Long tails
Homeworld: Moonus Mandel
Attribute Dice: 12D

DEX: 2D/4D
KNO: 1D/3D+1
MEC: 3D/5D
PER: 2D/4D
STR: 1D/3D+1
TEC: 2D/4D

Special Abilities:

Mechanical Aptitude: Veknoids are very good at piloting, gunnery, and other mechanical skills. For every +1D placed in a MEC skill, they receive +2D AT CREATION TIME ONLY.

Hearing: Veknoids have very good hearing. They gain an extra +1D to hearing-related PER and search rolls.

Story Factors:

Pets: Veknoids look very much like pets favored by humanoids. Veknoids make very good spies and infiltrators due to this.

Move: 9/11

Description:Veknoids, also known as Velkoids, were a species native to the planet Moonus Mandel. and were distinguishable by their large under-bites, sharp teeth, slender tails, and fleshy ears that were positioned on the tops of their heads. They were extremely moralistic and engaged in arranged marriages.

The Veknoids had pointed teeth, prominent stubby horns, and sported long tails.

One famous Veknoid was Teemto Pagalies, a flamboyant Podracer pilot from Moonus Mandel. Pagalies raced in a Boonta Eve Classic Podrace on the planet Tatooine, but his Podracer was shot down during the race by native Tusken Raiders. At least two other Veknoids watched the race from the arena grandstands.

Some Veknoids joined the Jedi Order, such as Jedi Master Zao.

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