Characters D6 / Ko Itub (Neimoidian Club Go



Name: Ko Itub
Species: Neimoidian
Gender: Female

DEXTERITY: 2D
- Blaster: 3D+1
- Dodge: 4D

KNOWLEDGE: 2D
- Bureaucracy: 5D+1
- Business: 4D+2
- Languages: 4D+2

PERCEPTION: 2D
- Bargain: 4D+2
- Con: 5D
- Persuasion: 3D+2
- Search: 4D+1

STRENGTH: 2D
- Brawling: 3D

MECHANICAL: 2D
- Communications: 3D+1
- Repulsorlift Operation 3D

TECHNICAL: 2D
- Computer Programming/Repair: 3D+1
- First Aid: 4D

Special Abilities:

Born-Traders: The Nemodians are born to make and break deals and organise trades virtually from when they are grubs, operating in business as if they were born with the skills. This is virtually true and they receive a bonus 2D to Bureaucracy, Business, Bargain and Con skills.

Story Factors:

Treacherous: The Nemodian people are rarely trusted across the galaxy, and few people believe what a Nemodian says.

Move: 10
Force Points: 1
Dark Side Points: 0
Character Points: 1

Equipment:
- 2,750 Credits
  - Street Clothes, Comlink, Goggles

Description: Ko Itub was a female Neimoidian who, along with her sister Rina Itub, accompanied

Yee Moh in the Outlander Club on Coruscant in 22 BBY. Ko was to the right of Moh during bounty hunter Zam Wesell's brief stay at the nightclub.

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