Characters D6 / Hoit PaDoit (Bith Civilian)



Name: Hoit Pa'Doit
Species: Bith
Eye color: Black
Skin color: Pink
Move: 10

DEXTERITY: 2D+1
- Blaster: 3D+2
- Brawling Parry: 3D
- Dodge: 4D+1

PERCEPTION: 2D+1
- Bargain: 4D+2
- Persuasion: 3D+1

KNOWLEDGE: 2D
- Alien Races: 2D+2
- Streetwise: 4D
- Survival: 3D+1
- Value: 4D+2

STRENGTH: 2D
- Brawling: 3D

MECHANICAL: 2D
- Repulsorlift Operation: 4D

TECHNICAL: 2D
- Repulsorlift Repair: 5D
- Security: 4D

Special Abilities:

Vision: Bith have the ability to focus on microscopic objects, giving them a +1D to Perception skills involving objects less than 30 centimetres away. However, as a consequence of this, the Bith have become extremely myopic. The suffer a penalty of -1D for any visual based action more than 20 meters away and cannot see more than 40 meters under any circumstances.

Scent: Bith have well-developed senses of smell, giving them +1D to Perception skills when pertaining to actions and people within three meters.

Manual Dexterity: Although the Bith have low overall Dexterity scores, they do gain +1D to the performance of fine motor skills - picking pockets, surgery, fine tool operation, etc. - but not to gross motor skills such as blaster and dodge.

EQUIPMENT
- CREDITS - 550
  - Concealed Blaster Pistol (4D), Street Clothes, Comlink, Trade Goods

FORCE SENSITIVE - N
FORCE POINTS 1
DARK SIDE POINTS 0

CHARACTER POINTS 2

Description: Hoit Pa'Doit was a Bith found in 22 BBY on Mos Espa. Pa'Doit was present in the Tatooinian spaceport of Mos Espa in 22 BBY, when Anakin Skywalker and Padmé Amidala came to see the local junk dealer named Watto.

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