Equipment D6 / Self-Cauterizing Scalpel



Type: Self-Cauterizing Scalpel
Cost: 500 credits
Availability: 2

Game Notes: Adds +1D to First aid and Medicine when performing surgery.

Size: 15 centimeters
Cost: 1,500

Description: A self-cauterizing scalpel was a tool used for cybernetic modifications. A cyborg modifier operating on the outskirts of Mos Eisley used the tool when saving Fennec Shand's life at the request of Boba Fett.

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