Races D6 / Bimm



Name: Bimm
Designation: Sentient
Classification: Mammal
Average height: 1.0 - 1.5 meters
Average lifespan: Child: 1-12, Young adult: 13-17, Adult: 18-85, Middle age: 86-112, Old: 113-133, Venerable: 134+
Homeworld: Bimmisaari
Language: Bimmini
Attribute Dice: 12D

DEXTERITY 2D/4D
KNOWLEDGE 2D/5D
MECHANICAL 1D/3D+2
PERCEPTION 1D+1/5D
STRENGTH 1D/2D+2
TECHNICAL 2D/3D+2

Move: 11/14

Description: The Bimms were diminutive Near-Humans from the planet Bimmisaari. The Bimms had a reputation as a peaceful, hospitable people. Sharing their homeworld with furred humanoids also known as the Bimm, the two species were completely unrelated biologically, though they shared a language and cultural identity as Bimms. Many descriptions of Bimm culture and society ignored the biological differences between the two species. Many traveled the galaxy working as merchants and artists. Others remained on their homeworld, or lived in Bimm enclaves on a variety of planets.

Biology and appearance
A species of Near-Humans, the Bimm were thought to have immigrated to the planet Bimmisaari millennia in the past, assimilating into the culture of the world occupied by a furred species also known as the Bimm. Short in stature, the Bimm compared in height to Human children, growing no taller than 1.5 meters. While comparable to younglings, males of the species frequently, and proudly, grew full beards.

Society and culture
Upon colonizing Bimmisaari, the Near-Human Bimm assimilated with the native species of Bimm, merging their culture and society into one. Though the Bimm species had lived together for almost all of their recorded history, certain aspects of their culture were more associated with one species than with another. While some sources attributed these cultural tendencies to one species or the other, sources such as Mammon Hoole presented them as aspects of a single, shared culture.

Both species called themselves simply "Bimms" and lived harmoniously with each other in their

shared forest cities, despite not sharing any biological similarities. They considered themselves to be a united people, and were considered as such by the rest of the galaxy. Intermarriage between the two Bimm species was not uncommon, though genetic incompatibilities required such couples to adopt if they wanted children.

Bimms were fond of art, music, and storytelling; their favorite stories involved heroic adventures, though they were usually content to hear the stories rather than inspire to take part in adventures themselves. The language Bimmini, which was used by both species, was sung, rather than spoken. A Bimm conversation had a seemingly mystical quality, sounding to Human ears like songs being sung in five-part harmony.

Both species were noted for their mild-tempered, peaceful tendencies, which was the reason the two species lived together in harmony. This tendency extended to non-Bimm visitors from offworld, who would be treated as honored guests. The Bimm greeting ritual involved a reception line which each visitor would walk through. In complete silence, each Bimm in line would reach out and gently touch the visitor's head, arm, or back. More important visitors would attract correspondingly large crowds in the procession. This honor did not extend to armed visitors, however, who would be expected to leave their weapons behind. One of the greatest events in Bimm society was the visit of a member of the Jedi Order. Greatly revered by both species of Bimm, tales of Jedi such as Murrtaggh were popular among Bimm bards long after the fall of the Order. Even Bimmisaari's laws prohibiting visitors from carrying weapons were relaxed for visiting Jedi carrying lightsabers.

History
Evolving on a world on the Outer Rim, the Bimm traveled to the planet Bimmisaari during the Great Manifest Period. With the colonization of the world, the Bimm were introduced to the native species of furred Humanoids. Growing together as a united society the two species became known collectively as the Bimm and were well respected play-writes and experts in hospitality. During the Great Sith War forces from the Galactic Republic moved along the Lesser Lantillian Route, upon which the Bimm homeworld was located, to mount a counteroffensive to the Sith Empire.

By the time of the New Sith Wars, the Republic had grown significantly weaker from centuries of war, leaving the Bimm homeworld within the territory controlled by the Hutt regime and a Sith faction called the Brotherhood of Darkness. The Bimm remained under Hutt control long after the destruction of the Brotherhood, remaining in space contested by the Confederacy of Independent Systems during the Clone Wars. Having quietly withdrawn from the corrupt Republic decades before the war, the Bimms found that their world was remote enough that few took notice of them, allowing their people to escape most of the chaos of the Republic's fall and the later oppression of the Galactic Empire. During the Sy Myrthian Insurrection, the Bimm were conquered by the Empire and the Hutts driven off the world. After the Battle of Endor, the Bimms remained neutral, but friendly toward the Alliance to Restore the Republic and later, the New Republic. While controlled by the Greater Maldrood as of 4 ABY, the Bimm were conquered by Grand Admiral Mitth'raw'nuruodo in 9 ABY.

Around this time, agents of the New Republic Leia Organa Solo, Luke Skywalker and Han Solo were dispatched to Bimmisaari on a peace meeting in 9 ABY which was meant to open negotiations for the Bimms to join the Republic. The Shi'ido anthropologist Mammon Hoole included an entry on the Bimms in his publication. A major trade center, the Bimm were decimated in 26 ABY by the Yuuzhan Vong during their invasion of the galaxy. By the end of the war, the New Republic made a push to free the Bimm, saving what was left of their homeworld and species from total annihilation.

Bimms in the galaxy
The Near-Human Bimms were the most frequently encountered type of Bimms in the galaxy. Working as entertainers or scholars, some Bimms became adventurers, whether as scoundrels who somehow worked their way into the circles of nobility, or as artists who followed heroes in order to witness great deeds which they could record in ballads. Entire communities of Bimms were also found in enclaves off Bimmisaari, which were noted for their hospitality.

One Bimm who defied the pacifist Bimm norm during the Galactic Civil War was Rajah Ubooki, a Near-Human Bimm and Imperial Intelligence agent who impersonated the Prophet of the Dark Side Kadann, and later declared himself Galactic Emperor. During the time of the Clone Wars, a group of five Bimm investors visited the Cularin Trade Show, which was being held in the Cularin system, aboard the starship TAV Prosperity. During the show, the ship suffered a hyperdrive failure in the region of the Cularin comet cloud, causing a booth to fall on the investors.

Force-sensitive Bimms were not uncommon and many found their way into the ranks of the Jedi Order throughout the world's history with the Republic. Jedi were always treated with respect in Bimm culture and celebrations were had when one visited their planet. Bimm artists such as Ha'lathin or Vasnish Kay, and traders and smugglers such as Rycar and Rayc Ryjerd, were typical of Bimms in the galaxy.

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