



# Starships D6 / Hapes Nova Battle Cruiser

## Hapes Nova Battle Cruiser

Craft: Hapan Consortium Hapes Nova-class Battle Cruiser

Type: Battle cruiser

Scale: Capital

Length: 400 meters

Skill: Capital ship piloting: Hapes Nova

Crew: 1,950; Gunners: 105; Skeleton: 50/+15

Crew Skill: Astrogation 4D, capital ship gunnery 4D+2, capital ship piloting 4D, capital ship shields 3D+2, sensors 4D+1

Passengers: 90 (troops)

Cargo Capacity: 6,000 metric tons

Consumables: 1 year

Cost: Not available for sale

Hyperdrive Multiplier: x1

Hyperdrive Backup: x8

Nav Computer: Yes

Maneuverability: 2D

Space: 7

Hull: 5D (when deployed, bridge shield provides +2 bonus to bridge)

Shields: 2D+2 (2D of backup shielding is available on the newer ships)

Sensors:

Passive: 35/1D

Scan: 70/2D

Search: 100/3D

Focus: 5/4D

Weapons:

25 Turbolasers

Fire Arc: 13 front, 5 left, 5 right, 2 back

Crew: 3

Skill: Capital ship gunnery

Fire Rate: 1/3

Fire Control: 3D

Space Range: 15/25/75

Atmosphere Range: 30/70/150 km

Damage: 5D

10 Laser Cannons

Fire Arc: 6 front, 2 left, 2 right

Crew: 1

Scale: Starfighter

Skill: Starship gunnery

Fire Control: 4D

Space Range: 1-3/12/25

Atmosphere Range: 100-300/1.2/2.5 km

Damage: 3D

10 Ion Cannons

Fire Arc: Front

Crew: 2

Skill: Capital ship gunnery

Fire Control: 2D+2

Space Range: 10/25/50

Atmosphere Range: 20/50/100 km

Damage: 4D

Starfighter Complement:

24 (12 with backup shields installed) Miy'til Starfighters

6 Hetrinar Assault Bombers

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Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga

All text and stats by Ryan Matheny, HTML and logos done by FreddyB

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