Creatures D6 / Ghhhk (Arboreal Beast)



Name: Ghhhk
Homeworld: Bith

Dexterity: 2D
Perception: 2D
Strength: 3D

Special Abilities

Long Arms: Ghhhk have long arms, which aid them when climbing, adding +2D to their climbing skill. These long arms also allow leverage which grabbing or hitting opponents, giving them a bonus +1D to their Strength in combat for attacking and damage.

Healing: Ghhhk are fast healing creatures, gaining a +3D bonus to all healing tests. However when milked, their oil can aid healing in others, giving them a +2D bonus to healing tests.

Move: 8
Orneriness: 2D

Description: The Ghhhk lived in the trees of Clak'dor VII. Rising with the dawn, they screeched mating calls across the jungle. They were used by the local Bith population for extracting or 'milking' oil from their skins. This oil was often used as a healing salve.

Ghhhk were represented as a holomonster playing piece in the game of dejarik.

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