Characters D6 / Muftak (Talz Thief)



Name: Muftak
Homeworld: Alzoc III, born on Tatooine
Species: Talz
Gender: Male
Height: 2.1 meters
Mass: 110 kilograms
Hair color: White and gray
Eye color: Black
Move: 8

DEXTERITY 3D
- Blaster: 4D+2
- Brawling Parry: 6D+1
- Dodge: 5D
- Pickpocket: 5D

KNOWLEDGE 2D
- Bureaucracy: 4D
- Languages: 4D
- Law Enforcement: 3D+2
- Streetwise: 5D+2
- Survival: 4D+1
- Value: 5D+2

PERCEPTION 2D
- Bargain: 4D+1
- Persuasion: 3D+1

STRENGTH 5D+1
- Brawling: 6D+1
- Climbing/Jumping: 5D+2

MECHANICAL 2D

TECHNICAL 2D
- First Aid: 3D
- Security: 4D

Special Abilities:

Cold Resistant: Coming from the frozen world of Alzoc, Talz come from an extreme environment and are adapted to resist it's effects, gaining a +1D to resist the effects of cold.

Sharp Talons: Talz had extremely large hands, sporting a set of sharp-clawed talons, which tended to make others think twice before getting into a brawl with a Talz. These claws do a bonus +1D damage when used in combat.

Four Eyes: Talz had four eyes, which were also adaptations to their native environment. The larger set of eyes were shut during the day, when sunlight reflected off the snow with dazzling brightness —able to blind sensitive optical organs, leaving the smaller set to navigate with. This gives them a bonus +1D to resist flashes, flares and bright lights.

Story Factors:
Enslavement: One of the few subjects which will drive a Talz to anger is that of the enslavement of their people. If a Talz has a cause that drives its personality, that cause is most likely the emancipation of its people.

Equipment:
20 Credits, Street Clothes, Blaster Pistol (4D), Knife (Str+1D)

FORCE SENSITIVE - N
FORCE POINTS 2
DARK SIDE POINTS 0
CHARACTER POINTS 4

Description: Muftak was a male Talz seen in Chalmun's Spaceport Cantina.

Biography
Muftak was orphaned on the steps of Docking Bay 12 of the Mos Eisley spaceport on Tatooine. He grew up among the cantina's regular, local customers, performing odd jobs to make a living. He always knew that he was different from almost every other race that passed through Mos Eisley, but he couldn't learn who or what he was. He searched out information from his friend, Momaw Nadon, but Nadon had never seen a Talz before.

In time, Muftak found and adopted the abandoned Chadra-Fan female named Kabe, and the two were nearly inseparable. Together they were known as pickpockets and thieves, with Muftak providing the brawn, while Kabe provided the brains.

Just after the Millennium Falcon blasted out of Mos Eisley, Muftak and Kabe decided to rob Jabba Desilijic Tiure's Mos Eisley townhouse, where Mosep Binneed had established the Hutt's treasury and financial headquarters. They were rewarded when they were able to rescue a datadot from Barid Mesoriaam, who was being tortured by Jabba for information on the Rebel Alliance. Muftak and Kabe barely escaped, but were paid 15,000 credits and a pair of travel vouchers signed by Grand Moff Wilhuff Tarkin. They fled Tatooine, traveling to both Alzoc III and Chad before visiting other planets.

During this time, Muftak wrote his autobiography, Sands in Winter.

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