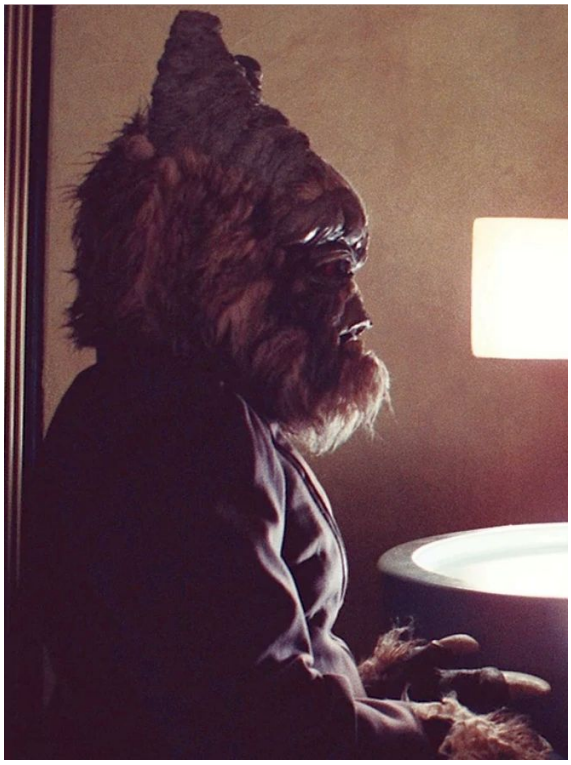
Characters D6 / Cobb Sonbepol (Gotal Gamb



Name: Cobb Sonbepol
Species: Gotal
Hair color: Brown
Eye color: Orange
Skin color: Brown
Move: 10

DEXTERITY: 2D
- Blaster: 4D
- Brawling Parry: 5D
- Dodge: 5D
- Vehicle Blasters: 6D

PERCEPTION: 3D
- Bargain: 5D
- Con: 5D
- Gambling: 6D

KNOWLEDGE: 2D
- Alien Species: 4D
- Languages: 5D+2
- Planetary Systems: 4D
- Streetwise: 4D+1

STRENGTH: 3D
- Brawling: 5D
- Stamina: 4D+1

MECHANICAL: 2D
- Repulsorlift Operation: 4D

TECHNICAL: 2D
- Repulsorlift Repair: 3D+2

Special Abilities:

Energy Sensitivity: Because Gotals are unusually sensitive to radiation emissions, they receive a +3D to their Search skill when hunting such targest that are within 10 kilometers in open areas (such as deserts and open plains). When in crowded areas (such as cities and dense jungles) the bonus drops to +1D and the range drops to less than one kilometers. However, in areas with intense radiation, Gotals suffer a -1D penalty to Search because their senses are overwhelmed by radiation static.

Mood Detection: Because of their skills at reading the electromagnetic auras of other, Gotals receive bonuses (or penalties) when engaging in interactive skills with other characters. The Gotal makes a Moderate Perception roll and adds the following bonus to all Perception skills when making opposed rolls for the rest of that encounter.

Roll Misses Difficulty By: ---------- Penalty:
- 6 or more ---------- -3D
- 2-5 ---------- -2D

1 ---------- -1D
Roll Beats Difficulty By: ---------- Bonus:
0-7 ---------- +1D
8-14 ---------- +2D
15 or more ---------- +3D

Fast Initiative: Gotals who are not suffering from radiation static receive a +1D when rolling initiative against non-Gotal opponents. This is due to their ability to read the emotions and intentions of others.

Story Factors:
Droid Hate: Gotals dislike droids because the emissions produced by droids overwhelm their special senses. They receive a-1 D to all
Perception-based skill rolls when within three meters of a droid.
Reputation: Because of the Gotal's reputation as being overly sensitive to moods and feelings, other species are uncomfortable dealing with them.. Assign modifiers as appropriate.

Equipment: 500 Credits, Blaster Pistol (4D), Street Clothes, Comlink, Datapad

FORCE SENSITIVE - N
FORCE POINTS 1
DARK SIDE POINTS 0
CHARACTER POINTS 3

Description: Cobb Sonbepol was a Gotal who was present in Chalmun's Spaceport Cantina in the Mos Eisley spaceport on the planet Tatooine in the year 0 BBY. When local hermit Obi-Wan Kenobi and moisture farmer Luke Skywalker entered the cantina in search of a pilot, Sonbepol sat at a table conversing with fellow patrons Momaw Nadon and Trinto Duaba.

Biography
In the year 0 BBY, shortly before the Battle of Yavin, the Gotal Cobb Sonbepol sat in a booth right next to the door in Chalmun's Spaceport Cantina in the Mos Eisley spaceport on the planet Tatooine, conversing with the Ithorian Momaw Nadon and the Stennes Shifter Trinto Duaba. While they spoke, local hermit Obi-Wan Kenobi and the young moisture farmer Luke Skywalker entered the cantina with their droids, C-3PO and R2-D2, to look for a pilot.

The bartender Wuher turned the droids away, leaving Kenobi and Skywalker to approach the bar alone. At the counter, Skywalker caught the attention of criminals Ponda Baba and Cornelius Evazan. While Nadon discussed putting down roots on Tatooine with Duaba in the booth with Sonbepol, the confrontation at the bar quickly escalated and drew interest from the rest of the cantina, ending when the criminal duo tried to attack Skywalker but were incapacitated by Kenobi with his lightsaber.

Personality and traits
Sonbepol had brown fur and skin, and orange-colored eyes. The Gotal spoke in Antarian while conversing with Nadon and Duaba.

Equipment
While in Chalmun's Cantina, Sonbepol wore a brown jacket and blue pants.

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