

Droids D6 / Giant Mouse Droid

Name: Giant Mouse Droid

DEXTERITY 1D KNOWLEDGE 1D MECHANICAL 1D PERCEPTION 1D STRENGTH 1D **TECHNICAL 1D**

Equipped With:

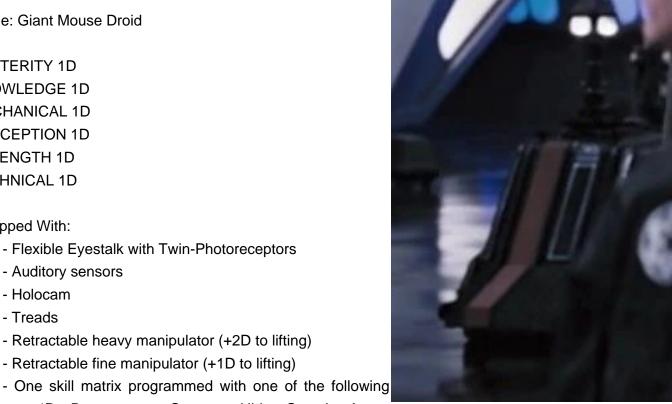
- Flexible Eyestalk with Twin-Photoreceptors
- Auditory sensors
- Holocam
- Treads
- Retractable heavy manipulator (+2D to lifting)
- Retractable fine manipulator (+1D to lifting)
- skills at 4D: Bureaucracy, Sensors, Hide, Search, Armor Repair, Blaster Repair, Capital Ship Repair, Capital Ship Weapon Repair,

Programming/Repair, Droid Programming/Repair, Security, Starfighter Repair, Space Transport Repair - Two skill matrices programmed with one each of the following skills at 3D: Bureaucracy, Sensors, Hide, Search, Armor Repair, Blaster Repair, Capital Ship Repair, Capital Ship Weapon Repair, Computer Programming/Repair, Droid Programming/Repair, Security, Starfighter Repair, Space Transport Repair

Move: 4

Description: Giant mouse droids were droids similar to the MSE-6-series repair droid, although much larger. They were equipped with two photoreceptors atop an eyestalk, and rolled along on treads.

Droids of this kind could be found on board Imperial vessels like the Executor and the second Death Star. At least one was present when Vader made a surprise arrival at Death Star II to get Moff Tiaan Jerjerrod and his men back on schedule for completing construction of the station.



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