

## Weapons D6 / Oozhith

## Oozhith

Description: Full-body covering Ooglith biot

Effect: -2D damage from damaging sources of heat, cold or other environmental damage types. -1D damage from acid

*Special:* Ooglith Biot: Oogliths are a jelly-like creature that conforms to every detail of the wearer's skin. An Ooglith biot bonds with the wearer by inserting tiny tendrils into every pore on the wearer's body; an extremely painful process. A character attempting to don an Ooglith biot must make a Difficult Stamina check in order to supress the pain of putting on or removing the Ooglith. If the Ooglith is torn from the wearer in some fashion, the character wearing it receives 2 damage (unresistable) as the tendrils are forcibly ripped out of the skin, and the character must make a Heroic Stamina check to resist succumbing to the pain.

*Special:* Yuuzhan Vong Biot: Yuuzhan Vong Biots, like themselves, are completely indetectable through the Force, and cannot be directly affected by it (inderect methods, such as throwing a rock at the biot, still work, but powers such as Lightsaber Combat, Detect Life or Telekinesis do not work).

Description: The Oozhith, also known as the Oozhith Cloaker, was a specially created ooglith for the Shaper caste. Unlike other ooglith biots, the Oozhith did not often cover the entire body. The full-body Oozhiths were worn only by Master Shapers. Shaper Adepts wore a sleeveless version that ended above the knees. Both the Oozhiths left the Shaper Hands uncovered. The Oozhith also had small 'pouches' to carry equipment, most often located on the thighs and sides.

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