

## Characters D6 / Gir Endac (Human Wi

Name: Gir Endac  
Homeworld: Mexeluine  
Species: Human  
Gender: Male  
Height: 1.8 meters

### DEXTERITY: 3D

Blaster: 5D  
Brawling Parry: 4D  
Dodge: 5D+1  
Melee Combat: 5D+2  
Melee Parry: 5D+1

### KNOWLEDGE: 2D

Intimidation: 5D+1  
Law Enforcement: 5D  
Streetwise: 4D

### PERCEPTION: 2D

Investigation: 5D  
Search: 4D+2  
Sneak: 3D+1

### STRENGTH: 3D+1

Brawling: 5D  
Climbing/Jumping: 4D+1

### MECHANICAL: 2D

Communications: 3D+1  
Repulsorlift Operation: 4D

### TECHNICAL: 2D

First aid: 2D+1  
Security 3D

Move: 10

Force Points: 1

Dark Side Points: 0

Character Points: 2

Equipment:



Blaster Pistol (4D), Comlink, Wing Guard Uniform, Baton (Str+1D), Magancuff Binders

Description: Gir Endac was a Human male from the planet Mexeluine who served in the Bespin Wing Guard during the Galactic Civil War. He was present with fellow Wing Guardsmen in Cloud City just prior to the Occupation of Bespin in 3 ABY. Endac, alongside fellow Wing Guardsmen Corman Jeihn, Pedar Solardo, Helder Spinoza, Bialar Selis, and Razell Tameron, proceeded to ambush an Imperial unit led by Lieutenant Sheckil while they were transporting Princess Leia Organa, Chewbacca, and C-3PO to Vader's shuttle, having been secretly notified by Calrissian via Lobot.

At one point in time, Endac helped the accountant Samara Kebyc track down corrupt officials within the Cloud City Miner's Guild. While on duty, he carried a blaster pistol, baton and MagnaCuffs.

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