Characters D6 / Wiorkettle (Snivvian Artist)



Name: Wiorkettle
Species: Snivvian
Gender: Male
Hair color: Brown
Eye color: Black
Move: 10

DEXTERITY: 2D
- Blaster: 3D+1
- Brawling Parry: 3D+2
- Dodge: 5D
- Running: 4D

PERCEPTION: 4D
- Bargain: 5D+2
- Persuasion: 6D+1

KNOWLEDGE: 3D
- Bureaucracy: 4D
- Business: 5D
- Scholar; Art: 4D+2
- Scholar; Architecture: 5D
- Streetwise: 4D
- Value: 5D+2

STRENGTH: 2D+1

MECHANICAL: 2D
- Repulsorlift Operation: 3D

TECHNICAL: 2D
- Art & Design: 5D+1
- Computer Programming/Repair: 4D
- Environmental Engineering: 5D

Special Abilities:

Adaptive Skin: Snivvian can survive in temperature extremes of minus 30 degrees standard, to temperatures up to 45 degrees standard without harm or protective gear. They do wear clothing for cultural reasons. The Snivvian's tough skin give them +1D armor bonus to resist physical damage.

Story Factors:

Strife-Torn History: The Snivvians never seem to get a break. From the genetic problems with the Blood Code, to the period of slavery by the Thalassians, the Snivvians have undergone hardship after hardship. Now that the Blood Code may have returned, the Snivvians are bracing themselves for more troubles. Despite such adversity (or perhaps because of it), the Snivvians are respected artists and writers.

Blood Code: The genetic flaw that has led to much violence in Snivvian history has also caused the Snivvians to be very distrustful of twins of any species. As families, Snivvian brothers

tend to be very distant.

EQUIPMENT
CREDITS: 650
Cocnealed Hold-out Blaster (3D), Street Clothes, Comlink, Datapad

FORCE SENSITIVE - N
FORCE POINTS - 1
DARK SIDE POINTS - 0
CHARACTER POINTS - 2

Description: Wiorkettle was a Snivvian on Cloud City during Lando Calrissian's administration. He worked for Planet Dreams, Incorporated, a company that terraformed asteroids and inhospitable planets and used them to create habitable atmospheres.

Biography
Wiorkettle was Planet Dreams' chief artist, responsible for the aesthetics of the environments they created. He was an equal partner in the company along with the Lutrillian Treva Horme and Ozz the Ugnaught. In approximately 2 ABY, the partners relocated their head offices to Bespin's Cloud City.

The three Planet Dreams executives were considering selling private hovering platforms in Bespin's Life Zone when Ozz revealed that someone was embezzling money and terraforming equipment from the company. Ozz vowed to investigate but was interrupted in 3 ABY when the Galactic Empire arrived and took control of the city. The partners decided to download all of their files and evacuate, but while Horme and Wiorkettle followed the plan, Ozz disappeared. The remaining partners moved back to the Oseon asteroid belt after fleeing Bespin.

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