Equipment D6 / Imperial Officer Battle Armor



Name: Imperial Officer Battle Armor
Type: Field armor
Scale: Character
Skill: None
Cost: Not Available for Sale(new), 100 credits (used)
Availability: 1
Game Notes: +1D vs Physical Damage, +2 vs Energy Damage

Description: Imperial officer battle armor was field armor worn over the uniform of an Imperial officer that consisted of a blast helmet and torso armor, with a rank insignia plaque on the chest plate's upper left side and an officer's disk on either side of the helmet. The armor was color-matched to the underlying uniform and there were two basic variations. Officers of the 224th Imperial Armored Division wore the chest plates minus the helmets during the Mimban campaign. An earlier variation in use by the year 4 BBY whose chest plate and helmet was identical to that of an Imperial combat driver, minus the faceplate. Grand Moff Wilhuff Tarkin donned a gray version of this variant when confronting Kanan Jarrus after his capture on Lothal. Officer Viggen wore the same variant during his skirmish with Commander Ryden on Imvur. By 2 BBY, a second variant was in use that consisted of a snowtrooper's chest armor and back plate and a helmet nearly identical to that of an AT-ST driver, along with a pair of goggles and a holster. The one worn by Grand Admiral Thrawn was white, with golden shoulder boards similar to the ones on his regular tunic. Governor Arihnda Pryce wore one during a mission with Rukh. During the Battle of Hoth, General Maximilian Veers wore olive battle armor, as well as a utility belt that contained mission data.

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