Characters D6 / Qui-Gon Jinn (Human Jedi Pa



Name: Qui-Gon Jinn
Homeworld: Coruscant
Born: 80 BBY, Coruscant
Species: Human (Coruscanti)
Gender: Male
Height: 1.93 meters
Hair color: Brown
Eye color: Blue
Skin color: Light
Move: 10

DEXTERITY: 3D
- Blaster: 4D
- Dodge: 6D+1
- Lightsaber: 7D
- Melee Combat: 4D
- Melee Parry: 4D+2

PERCEPTION: 3D+1
- Bargain: 4D+1
- Command: 5D
- Hide: 4D
- Investigation: 5D
- Persuasion: 6D+1
- Search: 4D+2
- Sneak: 5D

KNOWLEDGE: 3D+2
- Alien Species: 5D+2
- Bureaucracy: 4D
- Cultures: 5D+1
- Scholar (Jedi Lore): 6D
- Languages: 5D
- Planetary Systems: 4D+2
- Streetwise: 5D+1
- Survival: 4D+2
- Tactics: 5D
- Willpower: 7D

STRENGTH: 2D+1
- Brawling: 5D+1
- Climbing/Jumping: 4D+2
- Swimming: 4D+1

MECHANICAL: 2D
- Space Transports: 5D
- Astrogation: 4D+2
- Repulsorlift Operation: 4D+1

Sensors: 3D
Communications: 5D
Starfighter Piloting: 5D+1
Starship Gunnery: 5D
Starship Shields: 4D+2
TECHNICAL: 2D+1
First Aid: 4D+1
Lightsaber Repair: 4D+2
Security: 3D+2
Space Transports Repair: 3D+1

SPECIAL ABILITIES
Force Skills:
Control: 6D+2
Sense: 7D+1
Alter: 6D+1
Force Powers: Lightsaber Combat, Absorb/Dissipate Energy, Accelerate Anothers Healing, Accelerate Healing, Affect Mind, Control Anothers Pain, Combat Sense, Concentration, Control Pain, Danger Sense, Detoxify Poison, Dim Others Senses, Emptiness, Enhance Attribute, Farseeing, Force Harmony, Hibernation Trance, Life Detection, Life Sense, Magnify Senses, Projective Telepathy, Receptive Telepathy, Reduce Injury, Remain Conscious, Return Another to Consciousness, Resist Stun, Sense Force, Sence Path, Short Term Memory Enhancement, Telekinesis, Transfer Force, Force Push

EQUIPMENT
CREDITS - 300
Lightsaber (5D), Jedi Robes, Rebreather, Utility Belt, Comlink

FORCE SENSITIVE - Y
FORCE POINTS 6
DARK SIDE POINTS 0
CHARACTER POINTS 11

Description: Born on the Core World Coruscant, the capital of the Galactic Republic in around 80 BBY, Jinn eventually learned the ways of the Force as the Padawan of Jedi Master Dooku before ultimately attaining the rank of Jedi Knight.

Biography
Early life
Qui-Gon Jinn was a male human born on the galactic capital of Coruscant circa 80 BBY. Identified as a Force-sensitive, he was taken for training by the Jedi Order and was assigned to the Heliost Clan where he learned lightsaber combat from Jedi Master Tera Sinube.

When Jinn was twelve years old, he was assigned as a Padawan to Jedi Master Dooku, from whom he learned the ways of the Force. He'd spent his last night in the younglings' crèche laughing with his friends, imagining all the adventures he would have as a Padawan, and practicing with his lightsaber in the sparring room until Master Yaddle ordered him to bed.

Becoming a Jedi
Around 68 BBY, when he presented himself to his new Master in Dooku's quarters, Dooku observed that Jinn was frightened. After a moment of silence, and with pressing from Dooku, Jinn

confessed that he was. When asked why, after looking into himself through the fear, Jinn answered that he was not afraid of Dooku, but of not becoming a Jedi, that he was afraid of failing and of not being worthy. Dooku then summarized it as Jinn being afraid of himself, of a future not being the one he wanted. Jinn confirmed it, fearing that Dooku would reject him for his cowardice. Dooku instead said that it was very wise, surprising Jinn. Smiling, Dooku explained that most Padawans would deny their fear, and even if they admitted it, they would not have Jinn's self-knowledge. Dooku further praised Jinn for his honesty, insight, and intelligence.

To help Jinn understand the Jedi Temple more completely, Dooku then took him throughout most of the Temple, including the Padawans' sparring dojo, a dojo where Jedi Knights trained, and the Great Assembly Room. Jinn also saw the various meditation chambers, which he didn't find as exciting, but still interesting. On the other hand, Jinn spent long minutes in the arboretum, wandering through the trees, ferns, and flowers of a thousand different worlds. Their last stop was the Jedi Archives, where they examined holocrons of various eras, not to study them, but simply for Jinn to learn his way around. While doing so, an ancient holocron, more ancient and of a different shape than the rest, caught Jinn's eye. When he questioned his Master about it, he was shocked by the expression on Dooku's face, almost as if he considered it an enemy. Dooku answered that it was a holocron of Jedi prophecies. Jinn asked if there are Jedi prophets, to which Dooku replied not any longer. He explained to Jinn that the mystics sought undue knowledge of the future, which led them down dangerous paths. The dark side often tempted those drawn too deeply into them. Dooku then finished by saying that is why the Jedi study prophecy no longer, then turned to leave, which meant Jinn had to follow. Jinn then asked Dooku if just wanting to know the future can lead to the dark side. Dooku replied that it takes more than that. This was Qui-Gon's first encounter with the holocron of prophecies, and it would not be the last.

After four months as a Padawan, the Council sent him with his master to Shurrupak to participate in a battle on its surface, which was Qui-Gon's very first. While the shuttle they were in approached the planet under heavy fire, a nervous Jinn reassured himself that he was ready for battle, looking to his Master Dooku as an example to aspire to as a fearless Jedi. As they arrived at Primus Base, Qui-Gon had his first meeting with Rael Averross, Dooku's first Padawan and a famous lightsaber duelist. After greeting each other heartily, Dooku introduced Rael to his new Padawan. While Dooku then conferred with the generals, Rael put one hand on the still-nervous Jinn's shoulder. Rather than comforting Jinn about the battle, Rael instead commented that Dooku is hard to get to know and offered to help Qui-Gon out. Since he was Dooku's previous Padawan, Rael told Qui-Gon that he could ask him any questions that he might not feel comfortable asking Dooku yet and be his sparring partner if he wanted. With his first battle looming ahead, Qui-Gon accepted his offer. As they, too, went to talk to the generals, Qui-Gon felt as though Rael Averross was the link between the Padawan he was and the Jedi Knight he desperately wished to be. He viewed his journey to be easier now that he had a friend to show him the path.

Sometime after that battle, Qui-Gon was doing homework in Dooku's quarters while his Master was in conference with an official from Badtibira. He then had a surprise visit from Rael Averross, who greeted Jinn warmly. Qui-Gon greeted him with a similar warmth, then asked what he was doing there. Rael explained that he had just returned from Shurrupak, then asked what Jinn was doing in Dooku's quarters since he wouldn't be returning for another few hours. Jinn explained that Dooku lets him do his homework in his quarters if he doesn't disturb him. In this case, Jinn was reporting on the different schools of theosophy a century ago. Upon Rael's grimace and questioning, if he had angered Dooku somehow, Jinn admitted that he chose the topic despite knowing that it wouldn't be interesting because he thought it would be easy. It wasn't.

Upon receiving a negative from Jinn if it was too late to change his topic, Rael grinned, and

motioning for Qui-Gon to follow him, offered to show him some history worth studying. They went to the Jedi Archives, and together they studied the one and only holocron that had ever interested Jinn: the one that held the ancient prophecies. They were all fascinating to him, and Qui-Gon kept reading, unable to stop. He asked Rael if the ancient mystics had these visions in trances, to which he confirmed. After contemplating these prophecies, Jinn remarked that Dooku said he should ignore this holocron and that he doesn't believe in the prophecies. This confused Rael since Dooku, he said, was the one who introduced Rael to it and that it used to be that one could hardly pry the holocron out of his quarters. Qui-Gon said that he didn't know when or why that changed and that Dooku didn't explain. A surprised Rael said he would ask Dooku about it and remarked that Dooku had changed a lot. Qui-Gon protested, surprising Rael, then said not until he's finished his report. Rael then laughed so loud he received a stern look from Jocasta Nu.

Tracking Shenda Mol
Jinn and his Jedi Master Dooku became part of a Numidian Prime strike team. They were assembled to track and find the notorious Falleen bounty hunter Shenda Mol. They eventually tracked her at her hideout on the planet Numidian Prime. While searching for her hideout, Mol captured Jinn. Before Mol could kill Jinn, Dooku struck her down with Force lightning to save his apprentice, causing Jinn a degree of concern.

Jinn later confided what Dooku did to Rael Averross, though at the time, Averross expressed that he was not all too concerned regarding his former master's conduct. At some point in his life after the mission, Jinn went through trials on Felucia, and—although his commitment was tested—he ultimately stayed loyal to the Jedi Order. At some point during his apprenticeship, Jinn met the Wookiee Brennonn and befriended her. They shared many adventures together, with Brennonn saving Jinn on two occasions. During the second of those adventures, events transpired that resulted in Jinn feeling as though they saved each other. He also came to know the Wookiee Balfus.

Rescuing Senator Dagonet's son
During his time as Dooku's Padawan, Jinn and Dooku were sent on a mission to rescue the son of Republic Senator Dagonet who was being held captive. Investigating the planet, they discovered that the Senator was allowing his people to starve for his own personal greed and corruption, the kidnappers abducted Dagonet's son to protest his inhumane policies, and that Dagonet's son was unharmed. Dagonet arrived to rescue his son, resulting in a brief shootout between the Senator's forces and the Jedi-backed kidnappers. During a lull in the firefight, Dagonet threatened to burn the entire village down and many others to make an example of them. An enraged Dooku began Force-choking Dagonet with the intent to kill him, but Qui-Gon released Dagonet's son and managed to defuse the situation without any further violence. In the aftermath, Dooku commended Qui-Gon's actions and praised him as a wiser man than him.

Powers and abilities
Regarded by his fellows as a great Jedi, Qui-Gon Jinn was sensitive to and had an affinity for the Force. He utilized telekinesis and mind tricks on more than one occasion, using them to help further his goals during the Trade Federation's occupation of Naboo and while attempting to free Skywalker from slavery. He was also skilled in the ability of Force jump, being able to use it to leap high into the air.

Jinn was skilled with a lightsaber, able to use his blade to easily defeat battle droids on Naboo and hold his own in his first duel with Darth Maul. However, he was not skilled enough to survive his second encounter with Darth Maul, as the Sith Lord out-fought the Jedi Master and mortally wounded him after a prolonged fight.

Equipment

Tools and clothing

A member of the Jedi Order, Qui-Gon Jinn wore robes and wielded a lightsaber.

Like his fellow Jedi, Qui-Gon Jinn wore the Jedi robes typical of his era, including an optional hooded robe that could easily be removed. During his time on Tatooine, he wore a poncho. Jinn also used a comlink for long distance communication, owned an imagecaster to display holograms, and used a rebreather when swimming underwater.

Lightsaber

Qui-gon wielded a green lightsaber with a ridged handgrip that contained a series of micro-power cells, allowing for more control of current charge levels. With a hilt length of 28.5 centimeters and a width of 3.8 centimeters, and made of alloy metal, Jinn's lightsaber was less ornate than the lightsaber belonging to his master, Dooku.

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