Characters D6 / Narkina 5 Prison Commander



Name: Narkina 5 Prison Commander
Species: Human
Gender: Male
Hair color: Grey
Eye color: Brown
Skin color: Dark

Dexterity: 2D
- Blaster: 5D
- Dodge: 4D
- Brawling Parry: 5D
- Melee Weapons: 5D
- Melee Parry: 4D

Knowledge: 2D
- Bureaucracy: 4D
- Interrogation: 5D
- Law Enforcement: 4D
- Streetwise: 3D+2
- Tactics: 4D+2

Perception: 2D+1
- Command: 5D
- Intimidation: 4D
- Search: 3D+1

Strength: 2D+2
- Brawling: 5D

Mechanical: 2D
- Repulsorlift Operation: 3D

Technical: 2D
- Computer Programming/Repair: 4D
- Security: 5D

Move: 10
Force Sensitive: N
Force Points: 2
Dark Side Points: 1
Character Points: 4

Equipment: Commlink, Imperial Uniform, Zap Rod (STR+1D, Stunning Shock 5D), BlasTech Industries DH-17 Blaster Pistol (4D)

Description: A human male prison commander was an Imperial officer in the Imperial Prison Complex on Narkina 5. He controlled numerous aspects of the prison complex including the PA system and the hydroelectric power plants, and was also in command of two technicians who controlled other aspects of the prison. During the Uprising on Narkina 5 he was forced at gunpoint

by Cassian Andor and Kino Loy to disable the hydroelectric power plants.

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