Characters D6 / Lieutenant Danbit Brun (Hum



Name: Lieutenant Danbit Brun
Died: 0 BBY, Shield Gate above Scarif
Species: Human
Gender: Male
Hair color: Gray
Skin color: Fair

DEXTERITY: 2D+1
- Blaster: 5D
- Brawling Parry: 4D+1
- Dodge: 4D+1
- Vehicle Blasters: 4D+2

KNOWLEDGE: 2D
- Bureaucracy: 4D
- Planetary systems: 5D
- Tactics:4D
- Intimidation: 3D+1

PERCEPTION: 2D+2
- Bargain: 3D+2
- Command: 5D+2
- Search: 4D

STRENGTH: 2D+2
- Brawling: 4D+2

MECHANICAL: 2D+2
- Battle Station Operation: 4D+2
- Capital Ship Piloting: 4D+2
- Capital Ship Weapons: 5D+1
- Capital Ship Shields: 5D+2
- Communications: 4D+1
- Repulsorlift Operation: 4D+2
- Sensors: 5D
- Space Transports: 3D+2
- Starship Weapons: 4D

TECHNICAL: 3D
- Battle Station Repair: 4D+2
- Capital Ship Repair: 4D+1
- Capital Ship Weapon Repair: 4D+2
- Computer Programming/Repair: 5D
- First aid: 3D+2
- Security: 4D+1

Move: 10
Force Points: 1
Dark Side Points: 2

Character Points: 3

Equipment:

Imperial uniform, Blaster Pistol (4D), Commlink, Imperial Code Cylinders

Description: Danbit Brun was a human male lieutenant in the Galactic Empire who served as a shield relay systems operator onboard the Shield Gate positioned above the planet Scarif. His job required him to carefully monitor field dynamics to prevent dangerous build up from stellar wind aurorae. In 0 BBY, he was killed when the remnants of the Persecutor and the Intimidator, two Star Destroyers destroyed in the Battle of Scarif, drifted into the gate and destroyed it. Brun had fair skin and gray hair and wore a black version of the Imperial technician's uniform with a cap.

Stats by FreddyB, Descriptive Text from WookieePedia.
Image copyright LucasArts.
Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster FreddyB.