Characters D6 / Inspector General Bozeden J



Name: Inspector General Bozeden Jeems
Species: Human
Gender: Male
Eye color: Blue
Skin color: Fair

DEXTERITY: 2D+2
- Blaster: 5D
- Brawling Parry: 4D+2
- Dodge: 5D+1
- Grenades: 4D

KNOWLEDGE: 3D
- Alien species: 3D+2
- Bureaucracy: 7D
- Cultures: 4D
- Intimidation: 5D+2
- Planetary Systems: 4D+2
- Tactics: 5D

PERCEPTION: 4D
- Bargain: 5D+1
- Command: 5D+2
- Investigation: 5D+2
- Persuasion: 5D+1
- Search: 5D

STRENGTH: 2D
- Brawling 4D

MECHANICAL: 2D
- Communications: 5D+2
- Repulsorlift Operation: 4D+2

TECHNICAL: 2D
- Computer Programming: 5D
- First Aid: 4D
- Security: 4D+2

Move: 10
Force Sensitive: N
Force Points: 2
Dark Side Points: 1
Character Points: 4

Equipment:
- Imperial uniform, Blaster Pistol (4D), Commlink, Imperial Code Cylinders, Briefcase, Datapad

Description: Bozeden Jeems was a male human ISB operative and Inspector General of Imperial

forces on Scarif. He valued his career highly and sought the position of Deputy Director. The breach of the Scarif vault caused these ambitions to dissipate.

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