

Characters D6 / Kane (Nikto Racer)

Name: Kane

Species: Nikto (Kajain'sa'Nikto)

Eye color: Orange

Skin color: Orange

Move: 10



DEXTERITY: 3D+2

Blaster: 5D

Brawling Parry: 5D+1

Dodge: 4D+2

Vehicle Blasters: 5D

PERCEPTION: 3D

Bargain: 4D

Gambling: 5D

Search: 4D+1

Sneak: 4D+2

KNOWLEDGE: 2D

Intimidation: 5D

Languages: 3D

Planetary Systems: 4D

STRENGTH: 3D

Brawling: 5D

Climbing/Jumping: 3D+2

MECHANICAL: 2D+2

Repulsorlift Operation: 5D+1

TECHNICAL: 2D+1

First Aid: 4D

Repulsorlift Repair: 3D+2

Special Abilities:

Nikto Claws: Their claws add +1D to climbing and do STR+2 damage.

Nikto Stamina: These Nikto have great stamina in desert environments. They receive a +1D bonus to both survival: desert and stamina rolls.

Vision: Nikto have a natural eye-shielding of a transparent keratin-like substance. They suffer no adverse effects from sandstorms or similar conditions, nor does their vision blur underwater.

EQUIPMENT

CREDITS 800

Repulsorlift Racer, Helmet with Breath Mask (+1D vs Physical Damage, +2 vs Energy Damage), Leather Armour (+2 vs Physical Damage, +1 vs Energy Damage), Blaster Pistol (4D), Comlink

FORCE SENSITIVE N

FORCE POINTS 1

DARK SIDE POINTS 1

CHARACTER POINTS 3

Description: Kane, also known as Steel Claw, was a Nikto racer who participated in Riot Racing on the planet Serolonis. Kane worked with another racer Jet Venim to grab hold of opponents who threaten Venim's chance on winning.

In order to guarantee Venim's number one spot, he deployed his eponymous gadget which violently yanked the second place out of the running entirely. This maneuver was called "The Crunch".

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