Characters D6 / Mokko (Gang Boss)



Name: Mokko
Died: c. 19 BBY/18 BBY, Ipsidon
Gender: Male
Skin color: Red and beige
Cybernetics: Head implants, Back implants, Right arm

DEXTERITY 2D
- Blaster: 5D+1
- Brawling Parry: 4D+2
- Dodge: 5D

KNOWLEDGE 3D+2
- Bureaucracy: 5D
- Business: 5D+2
- Intimidation: 6D+1
- Planetary Systems: 4D+2
- Streetwise: 4D+2
- Value: 5D

PERCEPTION 2D+2
- Bargain: 5D+1
- Command: 4D+2
- Con 5D
- Persuasion: 3D+2
- Search: 4D+1

STRENGTH 3D+1
- Brawling: 5D+1

MECHANICAL 3D
- Repulsorlift Operation: 3D+2
- Space Transport Piloting: 3D+2

TECHNICAL 2D
- Computer Programming/Repair: 3D+1
- Droid Programming/Repair: 4D+1
- Security: 4D

Equipment:
- Blaster Pistol (4D), Street Clothes, 3000 credits

FORCE SENSITIVE - N
FORCE POINTS 2
DARK SIDE POINTS 2
CHARACTER POINTS 5
Move: 10

Description: Mokko was a male gang boss who operated in Mokkotown on the desert planet Ipsidon during the start of the Imperial Era.

Mokko would give food to his "top earner," and gave a small ration of food to the rest of his workers, including Benni Baro. However, having a gluttonous appetite, Mokko kept most of the food for himself without his workers knowing.

After his manipulation of his workers was outed by Benni Baro, Mokko was confronted by his workers and Clone Force 99. The standoff ended in Mokko's death as he fell from a walkway over molten ipsium, during which he attempted to pull Benni down with him when he offered his hand. Ultimately, the workers came together and saved Benni, leaving Mokko to die alone.

Stats by FreddyB, Descriptive Text from WookieePedia.
Image copyright LucasArts.
Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster FreddyB.