



Characters D6 / Doctor Robert Lemelisk

Doctor Robert Lemelisk

Robert Xavier Lemelisk. Child of Bevel Lemelisk. Born with a brilliant but corrupt and evil mind the same as his father. Xavier is notorious for delusions of grandeur and those delusions have resulted in several run-ins with the Emperor. Xavier hates the Emperor and after the last few experiences with him has taken it upon himself to plot the Emperor's untimely death.

Xavier's accomplishments are limited due to his extravagant ideas that seem to make things EXTREMELY expensive. His first project was a biological weapon of devastating magnitude. Firing several missiles containing spores that attacked and destroyed the respiratory system of those it infected. With a 100% mortality rate in under 4 days, Xavier himself was astonished at the phenomenal results of his first weapon of mass destruction. He continued to do small scale weapons for the Imperials and was soon given control of the entirety of the Imperial R and D. In assuming this title he also gained control of the Maw installation in which all of his work was done. It was here that Xavier utilized the Death Star Prototype for a diabolical purpose.

The third Death Star to be constructed was one of immense power, rivaling even the previous two. Equipped with full shields and an additional 100 superlasers placed around the edge of the focusing lens, this Death Star was kept secret for many months upon completion. It was truly, Xavier's masterpiece. To Xavier's surprise the Emperor stated that it was a not really a Death Star but a Death Trap. Given the amount of credits that were spent in building the new Death Star and the pure enjoyment Xavier received from controlling it he was determined to prove to the Emperor that the Death Star was more than capable of making a permanent mark on the galaxy.

The first target was Briggia. Xavier was to destroy the academies on the planet and get a unconditional surrender. In the process of trying to get the planetary shield down, Xavier miscalculated on the power of one single death star superlaser and it resulted in the death of 6 billion.

While at Briggia, Xavier began experimenting with completely new technology.

For some time he had been toying with the concept of increasing the efficiency of hyperspace travel. Xavier stumbled onto a form of instantaneous travel. He called it Wormhole Technology. He managed to bend time and space to his will and create a very effective means of traveling from one point in space to another nearly instantaneously. For reasons unknown, his funding for this project were cut and it was never fine-tuned and implemented.

Xavier then was sent to completely eradicate the Bothan Planet. This task was done with ease. Xavier found out that when a planet blew up it created a small shockwave that could destroy mechanical devices up to the size of a Golan. Pondering this, Xavier moved on to his greatest task yet. The Rebel Fleet.

It was discovered that the entire Rebel Fleet was being assembled around the system Pulag. Xavier was sent to destroy what he could of the fleet. He took them by storm. The capital ships did not even have the chance to realize what was happening before half of them were gone. The remainder of them launched their fighters. Xavier then realized his shields were dropping and went completely berserk. He discovered that it was a Jedi that had infiltrated his BattleStation and was responsible for the shield malfunction. It was dealt with in an orderly fashion. Several bombers managed to get within range of firing on the battle station but merely scratched a powerful surface. Xavier ordered the superlaser be charged to maximum and the system Pulag to be destroyed. As Pulag was blown from the galaxy, the shockwave destroyed the remaining Rebel fighters. The Death Star moved out of the ex-system as though it had never been there.

Shaken by the Jedi incident and by the new hyperwave missiles, Xavier began developing a new kind of shield. He called it the Tractor Shield, as it utilized the tractor beam. It was capable of stopping most anything from advancing through. More importantly, it prevented the hyperwave missiles from hitting an inviting target such as the Death Star. This would be one of the last of Xavier's creations. He soon turned far too corrupt for his talents to be fully utilized.

Xavier's corruption led to a great many things. One such incident was with a fellow colleague named Akura. Akura was asked to be cloned and Xavier was the man to do it. The two individuals had never been on good terms but Xavier persuaded Akura to trust him. Xavier implanted Akura with a half biological half mechanical implant that secreted a neurotoxin when disturbed in any way. Xavier now had an upperhand with his colleague who was most displeased by this action. The cloning, by the way, was a success.

While some good things did come of his corruption, they also led to difficulties

with the Emperor. Xavier has been raped, mauled, humiliated, and has had his leg torn off by order of the Emperor. This has only fostered a deep hatred for Ynehtam.

Xavier was also Commanding officer of the fourth fleet for some time. His skills as a naval officer proved to be useless and he became depressed and discouraged.

Xavier recently has been recruited onto an Adjustments team with whom he is working with some of his sworn enemies - although they are not exactly aware of it - He has made assassination attempts on many of their lives with little success. He now is concerned that his life will most likely end on the Adjustments Team.

Xavier was also Commanding officer of the fourth fleet for some time. His skills as a naval officer proved to be useless and he became depressed and discouraged. However, he came back to hone this skill a year after resigning as the fourth fleet's CO and began dabbling in fleet and capital ship tactics. He has managed to become a very talented tactician in his own right in a very short period of time. He currently serves as the executive officer of the Emperor's fleet.

In the years that Lemelisk spent working on his fleet tactics skills he also began working on a project that few if any knew about. Many restless nights were spent in his Maw Lab working something that was of the most secret nature. Rumours began to fly about what the Good Doctor was working on. A few weeks after these restless nights ceased Lemelisk began to change physically. His scars began to disappear as did his limp. A full year later Lemelisk looked as though he were only 35. What grey hair he had acquired from stress or age disappeared. His twitch disappeared as well which struck many of his colleagues as strange since his twitch was his trademark. Now one couldn't rightfully say how old he was. Only that he is more likely much older than he appears and acts.

* Robert Lemelisk as of the Imperial Civil War (Endor + 6)

Character Name: Robert Xavier Lemelisk

Type: Maw Scientist

Species: Human

Gender: Male

Height: 1.74 meters

Weight: 74 kilograms

Age: 39

Physical Description:

Lemelisk has a VERY slight limp in his walk. He has several scars across his face and across the entirety of his body. He also has a slight twitch in his eye. His eyes are a cold ice blue and his hair is a coal black. In formal situations, he wears a black Imperial uniform with Rear Admiral Insignias. He also carries with him to help with the limp a cane said to have been developed by himself. The cane has a black crystal top and is fashioned out of a rare wood which has many curious engravings across it. The very bottom of the cane is fitted with a silver tip. Lemelisk himself has a rather relaxed face for the majority of the time. He has a twisted grin that has a tendency to give others chills. Lemelisk is most often seen in his common doctor's clothing comprised of civilian clothing and a white lab coat.

Personality:

Generally very cheery. He does, however, treat superior officers with a great deal of disdain and does what he can to torment them. He has an evil and twisted side that is only reflected in his work. Lemelisk has a huge liking in organic weapons. He has not, however, had the chance to even dabble in that field.

A Quote: "Emperor...I think you delude yourself well enough so that you can no longer see the 'big picture.'"

Connection With Other Characters:

Most all the high-ranking officers know Lemelisk well enough to think he isn't a threat, but he will get them...

DEXTERITY: 2D+2

Blaster: 2D

Brawling parry: 2D

Dodge: 4D

Melee combat: 3D

Running: 3D

KNOWLEDGE: 4D

MECHANICAL: 2D

PERCEPTION: 3D

Hide: 4D

Investigation: 4D

Investigation: interrogation: 5D

Sneak: 4D

STRENGTH: 1D+1

Stamina: 3D

TECHNICAL: 4D

Battle station engineering: (A) 4D

Battle station repair: (A) 4D

Battle station weapon engineering: (A) 4D

Battle station weapon repair: (A) 4D

Computer programming/repair: 6D

Move: 10

Force Points: 1

Dark Side Points: 26

Character Points: 1

Equipment:

comlink, various datapads, a small box carrying two manicles, hold-out blaster (3D)

* Robert Lemelisk as of the Second New Republic War (Endor + 12)

Type: Scientist and Naval Admiral

Age: Unknown

A Quote: "Ahh..to be young again...wait a minute...I am young again."

DEXTERITY: 2D+2

*Blaster 3D

*Brawling parry 2D+2

*Dodge 4D

*Melee combat 4D

*Running 2D+2

KNOWLEDGE: 4D

Alien Species 5D

Bureaucracy: Empire 10D

Languages 6D

Tactics: Fleets 6D

Tactics: Capital Ships 7D

Tactics: Starfighters 4D

MECHANICAL: 2D

PERCEPTION: 3D

Command: Imperial Forces 6D

Command: Maw Scientists 11D

Hide 4D

Investigation 4D

Investigation: interrogation 5D

Sneak 4D

Search 4D

STRENGTH: 1D+1

Stamina 3D

TECHNICAL: 4D

Battle station engineering (A) 12D
Battle station repair (A) 12D
Battle station weapon engineering (A) 12D
Battle station weapon repair (A) 12D
Computer programming/repair 8D
Organic warfare 6D

Move: 10

Force Points: 2

Dark Side Points: 26

Character Points: 1

Equipment:

comlink, various datapads, a small box carrying two manicles, hold-out blaster (3D)

Note: Character is based off of the DLOS Sim and not the exact Star Wars timeline of events.

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