Starships D6 / Pirate Snub Fighter



Name: Pirate Snub Fighter
Scale: Starfighter
Skill: Starfighter Piloting - Pirate Snub Fighter
Crew: 1
Crew Skill: Starfighter Piloting 5D, Starship Gunnery 3D+2, Starship Shields 3D
Consumables: 1 Week
Cargo Capacity: 100 Kg
Hyperdrive Multiplier: x2
Hyperdrive Backup: N/A
Nav Computer: Stores 4 Jumps
Space: 7
Atmosphere: 350; 880kmh
Maneuverability: 1D+1
Hull: 3D
Shields: 2D
Sensors:
- Passive: 25/1D
- Scan: 50/1D+2
- Search: 75/2D+1
- Focus: 3/3D

Weapons:
- 4 Medium Laser Cannons (Fire-Linked)
  - Fire Arc: Front
  - Fire Control: 2D
  - Space: 1-3/12/25
  - Atmosphere Range: 100-300/1.2/2.5km
  - Damage: 5D

Description: Pirate Snub Fighter was a type of snub-fighter that was used by pirates during the New Republic Era. A group of pirates, including Vane, attempted to shoot down the Mandalorian Din Djarin using these fighters at the asteroid fields at the edge of Nevarro's system. Djarin destroyed several of their fighters before escaping.

After Pirate King Gorian Shard attacked Nevarro, a group of Mandalorians came to aid the victims of the pirate attack. Shard ordered his snub-fighters to be dispatched to pursue and destroy Djarin, who was participating in the fight. By the end of the battle, all the snub-fighters had been destroyed, besides the one piloted by Vane, who fled the scene in his ship.

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