Characters D6 / Chagrian Yarrum Tower Pirat



Name: Chagrian Pirate
Species: Chagrian
Gender: Male
Eye color: Purple
Skin color: Blue
Move: 10

DEXTERITY: 3D
- Blaster: 5D+2
- Brawling Parry: 5D
- Dodge: 5D+1
- Vehicle Blasters: 4D+2

PERCEPTION: 3D+2
- Bargain: 5D+2
- Con: 4D+2
- Gambling: 4D+1
- Search: 4D+2
- Hide: 4D+2
- Sneak: 4D+1

KNOWLEDGE: 3D
- Alien Species: 4D
- Planetary Systems: 5D
- Value: 5D+1

STRENGTH: 3D
- Brawling: 5D+1

MECHANICAL: 2D+2
- Space Transports: 3D+1
- Starship Gunnery: 4D+2

TECHNICAL: 2D
- First Aid: 4D
- Security: 3D+2

Special Abilities:

Low Light Vision: As aquatic beings, Chagrians are used to seeing in murky conditions, and target numbers in low light conditions are dropped by 1D.

Amphibious: Chagrians can breathe in water as well as they can breathe in air.

Story Factors:

Underwater Duels: Chagrian males often duel underwater using their horns to attract mates, their horns are seen as a sign of the males' strength and virility.

No Sense of Taste: Because of frequent exposure to Champala's oceans, Chagrians lost their sense of taste by adulthood. As a result, they regard eating as an unfortunate nuisance rather than something to be looked forward to and enjoyed. As they have little interest in eating, Chagrians consume nutritional substances to replace meals. They usually carry sensors designed

to scan for maximum nutritional value when forced to eat actual food.

EQUIPMENT
CREDITS - 800
Street Clothes, Heavy Blaster Pistol (5D), Commlink

FORCE SENSITIVE N
FORCE POINTS 2
DARK SIDE POINTS 1
CHARACTER POINTS 4

Description: An individual was a Chagrian male operated in Yarrum Tower on the planet Yarrum.

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