Characters D6 / Varna Adraki (Andraven Well



Name: Varna Adraki
Species: Andraven
Gender: Female
Hair color: Gray
Eye color: Yellow
Skin color: Gray
Move: 10

DEXTERITY: 2D+1
- Blaster: 3D
- Brawling Parry: 3D+1
- Dodge: 4D+1

PERCEPTION: 2D+2
- Bargain: 3D
- Performance; Flute: 4D
- Persuasion: 3D+1

KNOWLEDGE: 2D+1
- Bureaucracy: 3D+2
- Business: 4D+1
- Streetwise: 3D
- Survival: 5D

STRENGTH: 2D
- Brawling: 3D
- Stamina: 4D+1

MECHANICAL: 2D
- Beast Riding; Wellagrin: 5D

TECHNICAL: 2D
- First Aid: 4D+2

Special Abilities:

Resistance to Cold: Andraven are a hardy race, and gain +1D to resist all effects of cold.

Story Factors:

Trunk: Andraven have a short trunk, this can be used to hold things but does not make a particularly good manipulator limb, and is short enough that it helps with breathing when submerged, but does not give any particular advantage.

EQUIPMENT

CREDITS 50

Hunting Blaster (4D), Rugged and Warm Clothing, Flute

FORCE SENSITIVE - N
FORCE POINTS - 1
DARK SIDE POINTS - 0

CHARACTER POINTS - 2

Description: Varna was a wellagrin trainer on the planet Andraven. In 232 BBY, she oversaw the locals Gumar and Jam as they led visiting Jedi younglings on a mission to help a herd of wellagrins migrate. She offered advice before they left and welcomed them at the other end of their journey.

Biography

Varna was a female wellagrin trainer who resided on the snowy planet Andraven with fellow villagers Gumar and Jam during the High Republic Era. In 232 BBY, when the creatures were ready to migrate to the other side of a mountain to have access to more food, she, Gumar, and Jam were joined by a trio of Jedi younglings: Kai Brightstar, Lys Solay, and Nubs. The younglings began by learning to ride the wellagrins, at which Solay was adept but with which the other two struggled. Varna began giving advice regarding patience with oneself, but her comlink then activated—the Jedi's master, Jedi Master Zia Zanna, was calling. Zanna thanked Varna for hosting the Jedi and asked how they were doing; the trainer told her that they were adjusting well and ready to help the wellagrins migrate.

Before they left, Varna cautioned the group to stay close to the trail, avoid avalanches, and be at the orchard to which they were going before dark due to the night's snowstorms. They thus departed while the Jedi's friend Nash Durango took Varna to the orchard in her starship, the Crimson Firehawk. Before nightfall, the Jedi, villagers, and wellagrins came sliding down the mountain into the orchard, propelled by an avalanche they had accidentally caused. Nearly crashing into Varna and Durango, their mission was a success—Varna ensured everyone was alright. That night, they sat surrounding a heater as Solay recounted the day's events. Zanna—via hologram—and Varna told the younglings they were proud of them, with Varna assuring the Jedi they were welcome to Andraven whenever they wished.

Personality and traits

Varna gave the children advice and guidance for their mission, and she was sure to check on them after they had completed it. She had yellow eyes, gray skin, gray hair, and was a member of a sentient trunked species.

Equipment

Varna donned a tricolored hat with pompoms on its sides, a matching maroon dress, and mittens.

Stats by FreddyB, Descriptive Text from WookieePedia.
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