

Creatures D6 / Charhound (Fire Breath)

Name: Charhound
Designation: Non-sentient
Classification: Hound
Average length: 1.14 meters (including tail)
Average mass: 39.9 kilograms
Hair color: Black, white, and gray with red and orange spots
Eye color: Yellow
Homeworld: Elphrona
Diet: Carnivore



Dexterity: 3D
Perception: 3D
Strength: 3D

Special Abilities

Bite: The internal temperature of Charhounds is extremely high, allowing their bite to melt through most substances, doing STR+3D damage in combat.

Fire Breath: The high internal temperature of Charhounds allows them to breath out small blasts of fire at close range, this does 5D damage when used in combat.

High Internal Temperature: Their natural body heat is so high that fire has little effect on them, giving them a bonus +3D to resist fire or extreme heat.

Move: 16
Orneriness: 2D

Description: Charhounds were a type of hound that could be found on the ore planet of Elphrona in the Outer Rim Territories. One charhound, Ember, was considered a member of the Jedi of Elphrona Outpost during the time of the High Republic.

Biology and appearance

Charhounds were small, four-legged creatures native to Elphrona. They were fast and could run long distances as quickly as a steelee. They had high internal body temperatures, and the amount of heat they emanated varied across the creature's coloration. When provoked, they could shoot yellow flame from their mouth. The internal heat of the charhound's mouth was hot enough to burn or melt most materials, with only some materials, such as the crystals throughout Elphrona, being resistant to the heat. Even the charhound's urine was of a high enough temperature that it could light objects on fire.

Behavior

Charhounds were social animals that could form bonds with other creatures and would fight to protect them. Despite their fiery breath, Charhounds were friendly, being willing to play games like fetch with strangers. They could communicate with purring noises, barks, and coughs.

History

An undernourished charhound appeared at the Jedi Outpost on Elphrona with an infected wound. The Jedi in residence—Porter Engle, Indeera Stokes, Loden Greatstorm, and his Padawan Bell Zettifar—cared for her and allowed her to stay. Zettifar named her Ember.

She accompanied the Jedi in a Vanguard on a mission to rescue members of the Blythe family. The Nihil attacked the colonists at their homestead and kidnapped them. The Jedi chased the marauders on steelees after mole mines destroyed the Vanguard. Porter Engle broke away from the others to deal with ambushing Nihil snipers. Ember killed one of the marauders at an opportune moment by spitting a gout of yellow flame from her mouth and saved Engle's life.

Zettifar brought Ember to the ceremony that marked the opening of the Starlight Beacon in 232 BBY. It was unusual for a Jedi to have an animal companion, but it was overlooked given Zettifar's connection with the charhound and the recent loss of his master to the Nihil.

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